

## Local Reasoning about Data Update

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### References

Context Logic and Tree Update, POPL'05

Context Logic as Modal Logic: Completeness and Parametric Inexpressivity, submitted

Local Reasoning about Data Update, journal paper, submitted

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## Reasoning about Data Update

### Examples of data update

heap update, information on hard discs, XML update, term rewriting

### Hoare Reasoning for Heap Update

Hoare's original work based on First-order Logic

O'Hearn, Reynolds, Yang's work on **local** reasoning using Separation Logic (SL), an application of Bunched Logic to heaps (O'Hearn, Pym).

### Hoare Reasoning for Data Update

Hardly studied for other forms of data update

No unified account

## Reasoning about Trees

### Reasoning about Static Trees

Ambient Logic (AL) [Cardelli, Gordon](#)

Reasoning about web data [Cardelli, Gardner, Ghelli](#)

Similar reasoning to Separation Logic

### Local Hoare Reasoning for Tree Update

Not possible using Ambient Logic

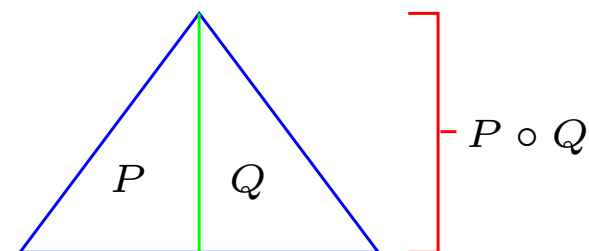
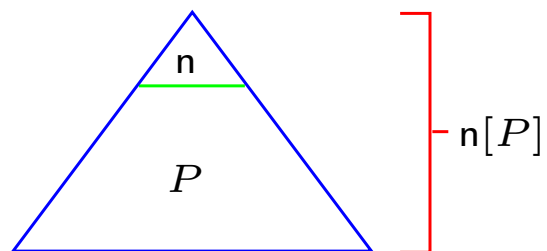
Possible using Context Logic (CL) [Calcagno, Gardner, Zarfaty](#)

## Summary

- Context Logic
- Application to Trees
- Local Reasoning about Tree Update
- Inexpressivity Result for Ambient Logic

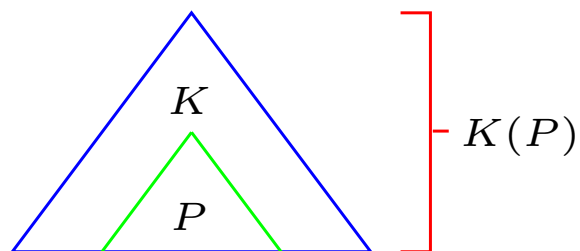
## Reasoning about Trees

### Ambient Logic



$P$  and  $Q$  are data formulae

### Context Logic for Trees



$P$  is a data formula and  $K$  a context formula

## CL<sub>0</sub>-Formulae

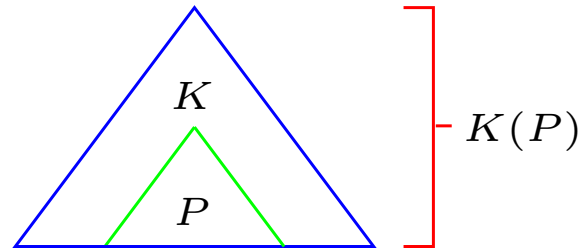
### Data Formulae

$P ::= 0$	zero formula
$K(P)$	application
$K \triangleleft P$	data application adjoint
$P \vee P \mid \neg P \mid \text{false}$	boolean additive formulae

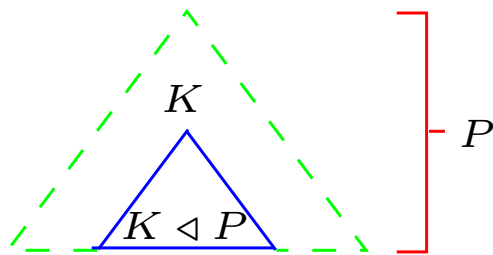
### Context Formulae

$K ::= I$	identity formula
$P \triangleright P$	context application adjoint
$K \vee K \mid \neg K \mid \text{False}$	boolean additive formulae

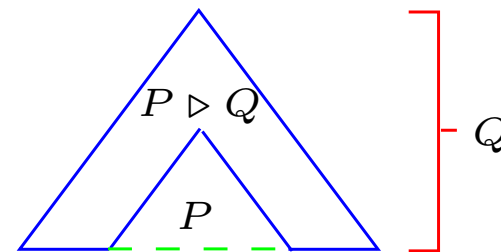
## Reasoning about Trees



Application



Data Adjoint



Context Adjoint

## CL<sub>0</sub>-Models

A **CL<sub>0</sub>-model**  $\mathcal{M}$  is a tuple  $(\mathcal{D}, \mathcal{C}, \text{ap}, \mathbf{I}, \mathbf{0})$  consisting of

1. data set  $\mathcal{D}$  and context set  $\mathcal{C}$
2. application  $\text{ap} \subseteq (\mathcal{C} \times \mathcal{D}) \times \mathcal{D}$ : we write  $\text{ap}(c, d_1) = d_2$
3. the left identity  $\mathbf{I} \subseteq \mathcal{C}$  to application:
  - $\forall d \in \mathcal{D}, \exists i \in \mathbf{I}, d' \in \mathcal{D}. \text{ap}(i, d) = d'$ ;
  - $\forall d, d' \in \mathcal{D}, \forall i \in \mathbf{I}. \text{ap}(i, d) = d' \text{ implies } d = d'$ ;
4. the projection  $p : \mathcal{C} \rightarrow \mathcal{D}$  defined by

$$p(c) = d \Leftrightarrow \exists o \in \mathbf{0}. \text{ap}(c, o) = d$$

st.  $p$  is a total surjective function and  $\forall c, o. p(c) = o \Rightarrow c \in \mathbf{I}$ .



## Example $CL_0$ -Models

- $Mon_{\mathcal{D}} = (\mathcal{D}, \mathcal{D}, \cdot, \{e\}, \{e\})$ , with (partial) monoid  $\cdot$  and unit  $e$ .
- $Term_{\Sigma} = (\mathcal{T}_{\Sigma}, \mathcal{C}_{\Sigma}, \text{ap}, \{-\})$ , with  $\mathcal{T}_{\Sigma}$  the set of terms,  $\mathcal{C}_{\Sigma}$  the contexts,  $\text{ap}$  context application and  $-$  the empty context.
- sequences, trees, multisets, heaps
- $Rel_{\mathcal{D}} = (\mathcal{D}, \mathcal{P}(\mathcal{D} \times \mathcal{D}), \text{ap}, \{i\})$ , with  $\text{ap}$  relational application and  $i$  the identity relation, is a  $CL$ -model.
- $Step = (\mathbb{N}, \{0, 1\}, +, \{0\})$  is a  $CL$ -model.
- $\mathcal{M}_1 + \mathcal{M}_2 = (\mathcal{D}_1 \cup \mathcal{D}_2, \mathcal{C}_1 \cup \mathcal{C}_2, \text{ap}_1 \cup \text{ap}_2, I_1 \cup I_2, \mathbf{0}_1 \cup \mathbf{0}_2)$  for  $CL_0$ -models  $\mathcal{M}_i = (\mathcal{D}_i, \mathcal{C}_i, \text{ap}_i, I_i, \mathbf{0}_i)$ ,  $i = 1, 2$ .

## CL<sub>0</sub>-Satisfaction Relation

For CL<sub>0</sub>-model  $\mathcal{M} = (\mathcal{D}, \mathcal{C}, \text{ap}, \mathbf{I}, \mathbf{0})$ , the CL<sub>0</sub>-satisfaction relation  $\models$  consists of two relations  $\mathcal{M}, d \models P$  and  $\mathcal{M}, c \models K$  given by:

$\mathcal{M}, d \models 0$  iff  $d \in \mathbf{0}$

$\mathcal{M}, d \models K(P)$  iff  $\exists c, d'. \text{ap}(c, d') = d \wedge \mathcal{M}, c \models K \wedge \mathcal{M}, d' \models P$

$\mathcal{M}, d \models K \triangleleft P$  iff  $\forall c, d'. \mathcal{M}, c \models K \wedge \text{ap}(c, d) = d' \Rightarrow \mathcal{M}, d' \models P$

$\mathcal{M}, c \models I$  iff  $c \in \mathbf{I}$

$\mathcal{M}, c \models P_1 \triangleright P_2$  iff  $\forall d, d'. \mathcal{M}, d \models P_1 \wedge \text{ap}(c, d) = d' \Rightarrow \mathcal{M}, d' \models P_2$

The boolean additive cases are standard.

## Derived CL-Data Formulae

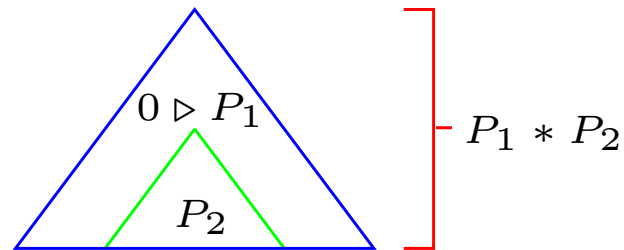
Standard derived formulae for the additive connectives.

- $\diamond P \triangleq \text{True}(P)$  somewhere property  $P$  holds;  
 $\vdash P \Rightarrow \diamond P$  and  $\not\vdash \diamond \diamond P \Rightarrow \diamond P$  (holds with context composition)
- $K \blacktriangleleft P_2 \triangleq \neg(K \triangleleft \neg P_2)$  **there exists** a context satisfying property  $K$  such that, when the given data element is put in the hole, the resulting data satisfies  $P_2$ .
- $P_1 \blacktriangleright P_2 \triangleq \neg(P_1 \triangleright \neg P_2)$  **there exists** some data element satisfying property  $P_1$  such that, when it is put in the hole of the given context, the resulting data satisfies  $P_2$ .

## Derived $CL_0$ -Data Formulae

$1 \triangleq \neg 0 \wedge \neg(\neg I)(\neg 0)$  size one

$P_1 * P_2 \triangleq (0 \triangleright P_1)(P_2)$  data can be split into subdata satisfying  $P_2$  and a context satisfying  $P_1$  when a zero is put in the hole.



$P_1 * P_3 \triangleq (0 \triangleright P_1) \triangleleft P_3$  whenever a context applied to a zero satisfies  $P_1$ , then the context applied to the given data satisfies  $P_3$ .

$P_2 * P_3 \triangleq \neg(\neg(P_2 \triangleright P_3)(0))$  whenever data satisfying  $P_2$  replaces empty subdata of the given data, then result satisfies  $P_3$ .

## Proof theory and Completeness

Hilbert-style proof theory using  $\triangleright$ ,  $\triangleleft$

Modal-logic presentation using  $\blacktriangleright$ ,  $\blacktriangleleft$  and specific  $CL_0$ -axioms

The  $CL_0$ -axioms are well-behaved (very simple Salqvist formulae)

Salqvist's theorem implies completeness

## Summary

- Context Logic
- Application to Trees
- Local Reasoning about Tree Update
- Inexpressivity Result for Ambient Logic

## Application to Trees

### Tree Model

trees  $t ::=$

- $0$       empty tree
- $n[t]$     tree with top node  $n \in N$
- $t \circ t$    horizontal composition

contexts  $c ::=$   $- \mid n[c] \mid c \circ t \mid t \circ c, \quad n \in N$

Equality states that  $\circ$  is associative and commutative with unit  $0$ .

We choose the node labels to be unique.

## CL<sub>0</sub> for Trees

### Specific CL<sub>0</sub>-formulae for trees

data formulae  $P ::= \dots \mid n[P] \mid P \circ P, \quad n \in N$

context formulae  $K ::= \dots \mid n[K] \mid K \circ P \mid P \circ K, \quad n \in N$

### Satisfaction Relation

$Tree_N, c \models n[K]$  iff  $\exists c'. c = n[c'] \wedge Tree_N, c' \models K$

$Tree_N, c \models K \circ P$  iff  $\exists c', d. c = c' \circ d \wedge Tree_N, c' \models K \wedge Tree_N, d \models P$



Adjoints  $\hat{n}[P] \triangleq n[I] \triangleleft P$  and  $P_1 \multimap P_2 \triangleq (P_1 \circ I) \triangleleft P_2$ .



## Derived Tree Formulae

- $n[0]$ , the tree  $n[0]$ ;  $n[\text{true}]$ , a tree with root node labelled  $n$
- $\diamond n[\text{true}]$ , a tree containing a node  $n$
- $n[\text{true}] \circ n[\text{true}]$ ,  $n[\text{true}] * n[\text{true}]$ , unsatisfied as  $n$  unique
- $m[\text{true}] \circ n[\text{true}]$ , two trees with top nodes  $m$  and  $n$
- $m[\text{true}] * n[\text{true}]$ , either two trees with top nodes  $m$  and  $n$ , or one tree with top node  $m$  and a subtree with top node  $n$
- $(0 \triangleright P)(n[\text{true}])$  and  $P * n[\text{true}]$ , a tree containing  $n$  that satisfies  $P$  if the subtree at  $n$  is replaced by  $0$ .
- $(m[\text{true}] \triangleright P)(n[\text{true}])$ , a tree containing  $n$  that satisfies  $P$  whenever the subtree at  $n$  is replaced by a tree with top node  $m$

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## Local Reasoning about Data Update

Update commands tend to operate in a **local** way, by accessing a small part of the data called the **footprint** O'Hearn, Reynolds, Yang

**Local Hoare reasoning** reflects this locality intuition:

**small axioms** specify the behaviour of commands on their footprints;

the **frame rule** automatically infers that the rest of the data (**the context**) remains unchanged.

CL-reasoning is ideally suited to this style of reasoning.

Here we focus on tree update. For our tree commands to be local, the node values must be **unique**.

## Tree Update

**Node variables**  $n, m, \dots$

**Tree variables**  $x, y, \dots$

**Stores** map variables to values, denoted by  $s$

**Specific  $CL_0$ -formulae**

data formulae  $P ::= \dots \mid x$   $x$  tree variable

$\dots \mid \exists n. P \mid \exists x. P$  quantification

context formulae  $K ::= \dots \mid n[K] \mid K \circ P$   $n$  node variable

$\dots \mid \exists n. K \mid \exists x. K$  quantification

**Satisfaction relation**  $Tree_N, s, t \models P$  and  $Tree_N, s, c \models K$

## Commands for Tree Update

$\mathbb{C} ::= n := n' \mid x := x'$  variable assignment

$\mathbb{C}_{\text{up}}(n)$  update at location  $n$

$\mathbb{C} ; \mathbb{C}$  sequencing

$\mathbb{C}_{\text{up}}(n) ::= [n]_{\text{T}} := 0$        $[n]_{\text{SF}} := 0$       dispose

$[n]_{\text{T}} *:= x$        $[n]_{\text{SF}} *:= x$       append

$x := [n]_{\text{T}}$        $x := [n]_{\text{SF}}$       lookup

$n' := \text{new } [n]_{\text{T}}$        $n' := \text{new } [n]_{\text{SF}}$       new

$\text{free}(\mathbb{C}) = \text{set of variables in } \mathbb{C}; \text{mod}(\mathbb{C}) \text{ given by the red variables.}$

All the commands are local.

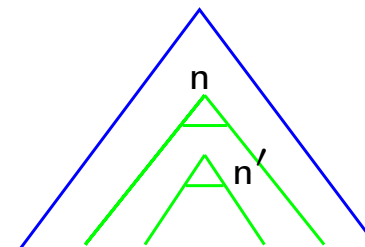
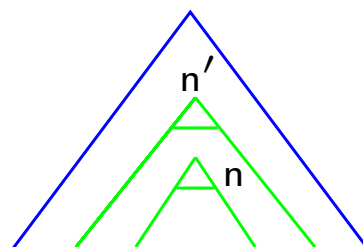
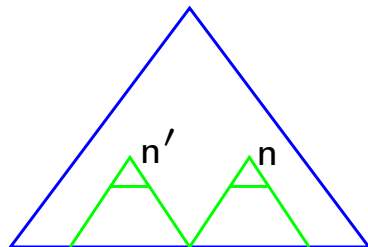
## Move Example

$$\text{move}(n, n') \triangleq x := [n]_{\top} ;$$

$$[n]_{\top} := 0 ;$$

$$[n']_{\text{SF}} *= x$$

Three cases



## Local Hoare Reasoning

Hoare triples  $\{P\} \mathbb{C} \{Q\}$  partial, **fault-avoiding** interpretation

Frame Rule

$$\frac{\{P\} \mathbb{C} \{Q\}}{\{K(P)\} \mathbb{C} \{K(Q)\}} \text{mod}(\mathbb{C}) \cap \text{free}(K) = \emptyset$$

Plus consequence, auxiliary variable elimination and sequencing.

**Soundness** The rules are sound if the commands are **local**.

## Sample Small Axioms

$$\{n[\text{true}]\} \quad [n]_{\top} := 0 \quad \{0\}$$

$$\{n[y]\} \quad n' := \text{new } [n]_{\top} \quad \{n[y] \circ n'[0]\}$$



## Weakest Preconditions

$$\begin{aligned} & \{(0 \triangleright P)(n[\text{true}])\} \quad [n]_{\top} := 0 \quad \{P\} \\ & \{\exists y. \forall n'. ((n[y] \circ n'[0]) \triangleright P)(n[y])\} \quad n' := \text{new } [n]_{\top} \quad \{P\} \end{aligned}$$

where  $y \notin \text{free}(P)$

## Derivations

$$\begin{array}{c}
 \{n[\text{true}]\} [n]_{\top} := 0 \{0\} \\
 \hline
 \{(0 \triangleright P)(n[\text{true}])\} [n]_{\top} := 0 \{(0 \triangleright P)(0)\} \\
 \hline
 \{(0 \triangleright P)(n[\text{true}])\} [n]_{\top} := 0 \{P\}
 \end{array}
 \begin{array}{l}
 \text{FRAME} \\
 \text{CONS}
 \end{array}$$

$$\begin{array}{c}
 \{n[y]\} n' := \text{new } [n]_{\top} \{n[y] \circ n'[0]\} \\
 \hline
 \{K(n[y])\} n' := \text{new } [n]_{\top} \{K(n[y] \circ n'[0])\} \\
 \hline
 \{\exists y. K(n[y])\} n' := \text{new } [n]_{\top} \{P\}
 \end{array}
 \begin{array}{l}
 \text{FRAME} \\
 \text{CONS/VARS}
 \end{array}$$

$K = (\forall n'. (n[y] \circ n'[0]) \triangleright P)$  and  $y \notin \text{free}(P)$

Uses structural modus ponens  $(P \triangleright P')(P) \vdash P' \wedge \text{True}(P)$ .

## Reasoning about Move

Safety property for  $\text{move}(n, n')$

$$\{(0 \triangleright \text{True}(n'[\text{true}]))(n[\text{true}])\}$$

$$x := [n]_{\top}$$

$$\{(0 \triangleright \text{True}(n'[\text{true}]))(n[\text{true}])\}$$

$$[n]_{\top} := 0$$

$$\{\text{True}(n'[\text{true}])\}$$

$$[n']_{\text{SF}} *= x$$

$$\{\text{true}\}$$

## Reasoning about Move

Specification of  $\text{move}(n, n')$

$$\{(0 \triangleright \text{True}(n'[x]))(n[y])\}$$
$$\text{move}(n, n')$$
$$\{\text{True}(n'[x \circ n[y]])\}$$

## Other Examples of Update

$CL_0$ -reasoning about heap update is exactly analogous to SL-reasoning about heap update.

CL-reasoning about term rewriting possible, not possible using SL.

CL-reasoning about tree update, heap update and term rewriting is strikingly similar.

**Challenge** unified Hoare reasoning about data update

## Summary

- Context Logic
- Application to Trees
- Local Reasoning about Tree Update
- **Inexpressivity Result for Ambient Logic**

## Expressivity for AL and CL

Assume no quantification

**Result** AL is as expressive as CL for trees minus  $\triangleright$

Requires  $\hat{\diamond}P$   $n^\perp[P]$   $\hat{n}^\perp[P]$

**Result** AL is as expressive as AL minus structural adjoints

Lozes, then Dawar, Gardner, Ghelli

**Result** SL is as expressive as SL minus structural adjoints **Lozes**

**Conjecture** CL is as expressive as CL minus  $\triangleright$

Requires context composition, probably requires multi-holed contexts

CL-reasoning is **still** essential for reasoning about tree update.

## Parametric inexpressivity

### Result

AL is **not** as expressive as  $CL_0$  for trees using **parametric** expressivity

### Intuition

CL-formula  $(0 \triangleright m_1[m_2[0]])(n[\text{true}])$

AL-formula

$m_1[m_2[n[\text{true}]]] \vee (m_1[m_2[0] \circ n[\text{true}]] \vee (m_1[m_2[0]] \circ n[\text{true}])).$

CL-formula  $(0 \triangleright \diamond m_2[\text{true}])(n[\text{true}])$

AL-formula  $\diamond m_2[\text{true}] \wedge \diamond n[\neg \diamond m_2[\text{true}]]$

The CL-reasoning is more uniform than the AL-reasoning.



## Parametric inexpressivity

### Result

AL is **not** as expressive as  $CL_0$  for trees using **parametric** expressivity

**Proof** For simplicity, we assume that the node labels are not unique.

Consider formula  $(0 \triangleright p)(n(\text{true}))$ , where  $p$  is a propositional variable. This formula describes a **function** from sets of trees to sets of trees. We prove that it is not expressible in AL.

Let  $p$  denote the set of trees whose node labels are equal.

Consider  $m[m[0] \circ n[0]]$  and  $m[m'[0] \circ n[0]]$  for arb.  $m \neq m'$ .

These trees cannot be distinguished by an AL-formula using  $p$ .

We work with finite set  $N' \subseteq N$ , with  $n \in N'$  and  $m, m' \notin N'$ .

## AL-Bisimulation

**Result from Modal Logic** If  $\sim$  is an AL-bisimulation, then  $t \sim t'$  implies  $t, t'$  are logically indistinguishable in AL.

**Definition** Define the symmetric relation  $\sim$  by  $t \sim t'$  iff

- $t$  has equal nodes iff  $t'$  has equal nodes
- $t = n[t_1]$  implies there exists  $n', t'_1$  st.  $t' = n'[t'_1]$  and  $t_1 \sim t'_1$  and if  $n \in N'$  then  $n = n'$ , and vice versa
- $t = t_1 \circ t_2$  implies there exists  $t'_1, t'_2$  st.  $t' = t'_1 \circ t'_2$  and  $t_1 \sim t'_1$  and  $t_2 \sim t'_2$ , and vice versa.

$m[m[0] \circ n[0]] \sim m[m'[0] \circ n[0]]$  for  $m, m' \notin N'$ .

**Result**  $\sim$  is a AL-bisimulation

## Other Parametric Inexpressivity Results

### Heaps

SL is parametrically as expressive as  $CL_0$  for heaps.

SL is as expressive as first-order logic plus atomic heap formulae

Lozes. It is **not** parametrically as expressive. **Direct proof**

Bisimulation proof technique still interesting  $p * q$  not parametrically expressible in first-order logic using  $p = list(3)$  and  $q = list(4)$ .

**Sequences**  $CL_0$  for sequences is as expressive as BL for sequences

It describes the  $\star$ -free regular languages

It is not parametrically as expressive as BL for sequences

## Conclusions

Context Logic is a fundamental logic for reasoning about data

Reasoning about data update requires reasoning about contexts

Parametric inexpressivity results are intriguing

## Future

Combination of tree update with queries [Gardner, Zarfaty, MFPS'06](#)

[Small-axiom approach prob. requires multi-holed contexts and wiring](#)

Integration of high-level and low-level reasoning

Unified Hoare reasoning about data update

Other applications of Context Logic