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Constructing Type Systems over an Operational Semantics

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1 Introduction

Research in type theory may be classified into three traditions:

- The proof-theoretic tradition. The emphasis here is on studying function calculi representing formal proofs in systems of natural deduction. On the syntactic side, strong normalization results are of particular interest [Tai67, Gir72, Mar73, CH85], particular since they entail the consistency of the type system as a constructive logic. On the semantic side, the definition and construction of models has been important [Tro73, Mar73, Don79, McC79, BMM87, HP88]. Well-known examples of type theories that fall into the proof-theoretic tradtion are the simply typed λ-calculus [Bar84, HS86], the second-order λ-calculus (Girard's System F) [Rey74, Gir72], Martin-Löf's early [Mar73] (and most recent) type theories, and the Calculus of Constructions. [CH85, Coq86].
- The λ-calculus tradition. Here the principal concern is with typeability of untyped λ-terms in a variety of type disciplines. On the syntactic side, the emphasis is on isolating interesting type disciplines (such as first- and second-order functional types [Hin69, CHS72, Mit84], intersection types [CD78], type containment [Mit84]), on characterizing the typeable terms in a given discipline [Hin69, Mil78, DM82, Dam85, CD78, CDCV80, CG83, Mit84, dR87, GdR88], and on type inference algorithms [Hin69, Mil78, DM82, dR87, GdR88]. On the semantic side, the emphasis is on characterizing the theories of certain classes of models based on untyped λ-interpretations [CDCV80, CG83, Hin83, BCDC83, Mit86].
- The computer science tradition. Here the emphasis is on viewing types as predicates about a programming language defined by an operational semantics. Of particular interest is the development of type disciplines that are sufficiently rich to serve as specification languages for programs, and the development of formal systems in which to conduct proofs of correctness. There is no clear proof theory/model theory distinction in these systems since the assertions are interpreted as statements about a fixed operational semantics, rather than as formal assertions subject to a variety of interpretations. The most important examples of research in this direction

are Martin-Löf's type theory [Mar82], the Göteborg type theory [NPS86], and the NuPRL type theory [Con86].

Of course, such a categorization is in many ways inaccurate, emphasizing as it does only certain aspects of the research in each area. However, it doesn't seem to be an overly procrustean classification, and does serve to place the subject of this report in context.

The purpose of this note is to illustrate the construction of a small type theory in the computer science tradition. The idea is to give a set-theoretic account of Martin-Löf's semantics for a predicative type theory that includes dependent types and universes. Of course, the use of a set-theoretic construction robs the approach of any foundational significance, and would not be of any use to an intuitionist. However, if we ignore philosophical issues, and concentrate on type theory as a programming logic, then a set-theoretic explanation is less inappropriate, and provides a pedagogically useful basis for introducing some of the central ideas of Martin-Löf's type theory.

The account given here grew out of the author's attempt to understand why Stuart Allen's definition of the semantics of type theory in the NuPRL book [Con86] defined anything at all. For on close inspection, the definition does not immediately fall into any standard format for inductive definitions, and hence it is unclear at first sight whether the type and member equality relations are well-defined. Meanwhile, both Allen and Mendler at Cornell developed a rigorous account of the inductive character of the definition [All87a, All87b, Men87]. Allen's approach is based on an intuitionistically acceptable theory of inductively-defined relations, while Mendler's is a thoroughly set-theoretic account (and is essentially equivalent to ours). Two closely-related constructions are Aczel's construction of a Frege structure from a model of the untyped λ -calculus [Acz80, Acz83] and Beeson's realizability interpretation of type theory [Bee82, Bee85]. Aczel's construction, which partly inspired the present approach, is based on a set-theoretic argument, but he conjectures that it could be made intuitionistically acceptable (Allens' work may be viewed as bearing this out.) Beeson's is based on the (constructively unacceptable) device of inductively defining both a relation and its formal complement, then proving that they are complementary relations.

Responding to a similar impulse to cast the semantics of type theory in an independently-acceptable setting, Smith provides an interpretation of type theory in a logical theory of constructions [Smi84]. Unlike our account, Smith does not present a type system as an inductive definition, and may therefore be considered to be more faithful to the "open-ended" character of type theory. However, it appears that Smith's approach cannot be extended to handle W types, or Mendler's recursive and co-recursive types.

I am grateful to Peter Aczel, Stuart Allen, Furio Honsell, John Mitchell, Nax Mendler, and David Walker for discussions about this account of type theory.

2 Preliminaries

The semantics for type theory that we shall developed is based on an inductive construction of a system of relations between terms interpreted by an operational semantics.

Since the terminology and notation for the relations that we shall consider are not well-established, we set down our definitions here.

A symmetric and transitive binary relation E on a set X is called a partial equivalence relation (p.e.r.). The field of E is defined by $|E| = \{x \in X \mid E(x,x)\}$. It is easy to see that a p.e.r. is an equivalence relation on its field. The equivalence class under E of an element $x \in X$, is defined by $E[x] := \{y \in X \mid xEy\}$. Note that if $x \notin |E|$, then $E[x] = \emptyset$. The quotient of X by E, X/E is defined to be the set of non-empty equivalence classes of elements of X under E.

Let (X, \sqsubseteq) be a partially-ordered set. A subset $D \subseteq X$ is directed iff every pair of elements in D has an upper bound in D; in particular, every chain (linearly-ordered subset) is directed. The poset X is a complete pointed partial order, or cppo, iff it has a least element \bot , and every non-empty directed subset $D \subseteq X$ has a supremum, $\bigsqcup D$, in X. A function $f: X \to Y$ between posets is monotone (or order preserving) iff $f(x) \sqsubseteq f(y)$ whenever $x \sqsubseteq y$. A monotone function is continuous if it preserves countable directed suprema.

Every monotone map on a poset X has a least fixed point. To see this, construct the sequence $\langle x_{\alpha} \rangle$ of elements of X indexed by ordinals as follows: $x_0 = \bot$, $x_{\alpha+1} = f(x_{\alpha})$, and $x_{\lambda} = \bigsqcup_{\alpha < \lambda} x_{\alpha}$. It is easy to show by transfinite induction that at each stage α , the initial segment of the sequence determined by α is directed, and so the required suprema exist. Since X is a set, and each x_{α} is an element of X, there must be a stage λ at which $x_{\lambda+1} = x_{\lambda}$, for otherwise there would be a bijection between ON and X, which is impossible. Now x_{λ} is a fixed point of f, since $x_{\lambda+1} = f(x_{\lambda})$. Furthermore, if g is any fixed point of g, then g is an element of g completing the proof. Note that for continuous maps it is not necessary to appeal to a cardinality argument to establish the fixed-point property since the sequence closes off at g.

The set $X \to Y$ is the set of partial functions from X to Y. When working with partial functions, we adopt an (informal) logic of partial terms, writing $e \downarrow$ to mean that the expression e is defined (has a value), and $e \simeq e'$ for Kleene equality. Quantification is only over values — there are no "undefined objects."

Let S be a set (of sorts). An S-sorted set X is a family of sets $X = \langle X_s \rangle_{s \in S}$ indexed by sorts. An S-sorted relation R between S-sorted sets X and Y is an S-indexed family of relations $R = \langle R_s \rangle_{s \in S}$ such that for each $s \in S$, $R_s \subseteq X_s \times Y_s$. An S-sorted partial function f between S-sorted sets X and Y is an S-sorted relation between X and Y that is a partial function at each sort. Relations between and operations on S-sorted sets are defined "sort-wise," so that, for example, $X \subseteq Y$ iff $X_s \subseteq Y_s$ for each $s \in S$. If x is a variable ranging over an S-sorted set X, then, by convention, x_s ranges over X_s , and the subscripts are dropped whenever they are clear from context.

3 Language

In this section we define the syntax of a small programming language that we shall use as the basis for illustrating the construction of type systems. Since several of the program forms are binding operators, it is convenient to present the language as a set of expression constructors using the system of arities introduced by Martin-Löf.

An arity α is an n-tuple of arities, for $n \geq 0$. The terms of the arity calculus are similar to those of the simply-typed λ -calculus with only one base type. A closed term of arity $(\alpha_1, \ldots, \alpha_n)$ is to be thought of as a term with n "holes," with the ith hole awaiting a term of arity α_i . A closed term of ground arity, (), or 0, is called a "saturated" or "completed" term since it has no holes. The inspiration for this view of expressions comes from Frege's conception of functions as arising from completed entities by striking out a component, leaving an incomplete entity that may be "applied" by filling in the hole with an entity of the appropriate kind (arity).

nLet \mathcal{X} be a denumerable arity-sorted set of variables such that $\mathcal{X}_{\alpha} \cap \mathcal{X}_{\beta} = \emptyset$ whenever α is distinct from β . Let x, y, and z range over \mathcal{X} . Let \mathcal{C} be a denumerable arity-sorted set of constants, disjoint from the variables. Let c and d range over \mathcal{C} . A signature σ is a finite subset of \mathcal{C} . The set of terms generated by a signature σ , $\mathcal{T}(\sigma)$, is the least arity-sorted set \mathcal{T} such that $\mathcal{X} \subseteq \mathcal{T}$, $\sigma \subseteq \mathcal{T}$, $a(a_1, \ldots, a_k) \subseteq \mathcal{T}$ if $a \in \mathcal{T}_{(\alpha_1, \ldots, \alpha_k)}$ and, for $1 \leq i \leq k$, $a_i \in \mathcal{T}_{\alpha_i}$, and $a_i \in \mathcal{T}_{\alpha_i}$, and $a_i \in \mathcal{T}_{\alpha_i}$ and $a_i \in \mathcal{T}_{\alpha_i}$. The metavariables $a_i \in \mathcal{T}_{\alpha_i}$ and $a_i \in \mathcal{T}_{\alpha_i}$ are given as $a_i \in \mathcal{T}_{\alpha_i}$.

The notions of free and bound variables, and capture-avoiding substitution are defined in the usual way, provided that we take x_1, \ldots, x_k to be bound in a in $x_1, \ldots, x_k.a$. Write FV(a) for the set of free variables in a and [a/x]b for substitution of a for free occurrences of x in b. If T is a set of terms, then the set of closed terms is the subset $T^0 \subseteq T$ consisting of those terms a such that $FV(a) = \emptyset$. A closed term of ground arity is said to be saturated; let $S = T_0^0$ be the set of saturated terms.

Terms are identified up to the α , β , and η conversion, defined as the smallest congruence relation \equiv containing all instances of

- $\bullet \ x_1,\ldots,x_k.a \equiv y_1,\ldots,y_k.[y_1,\ldots,y_k/x_1,\ldots,x_k]a,$
- $(x_1, \ldots, x_k.a)(a_1, \ldots, a_k) \equiv [a_1, \ldots, a_k/x_1, \ldots, x_k]a$, and
- $x_1,\ldots,x_k.a(x_1,\ldots,x_k)\equiv a.$

In the sequel we work with a fixed language \mathcal{T} generated by the signature appearing in Table 1. The table is divided into three columns, labeled by headings that suggest the role of the term formation operators in the operational semantics (canonical/non-canonical) and in the type system (type/object forms). A canonical form is a saturated term whose outermost constructor is labelled canonical in Table 1.

4 Operational Semantics

A programming language is defined by a syntax of expressions, a distinguished set of program expressions (usually closed terms, possibly with other restrictions), and an operational semantics defining a partial function Eval mapping program expressions to values. In the present situation the language is \mathcal{T} , defined in the previous section, the

Canonical Type Forms		Canonical Object Forms		Non-Canonical Forms	
Form	Arity	Form	Arity	Form	Arity
$U_i \ (i \in \omega)$	0				
nat	0	0	0	rec	(0 , 0 ,(0 , 0))
		S	(0)		
I	(0, 0, 0)	ax	0		
×	(0 , 0)	pair	(0 , 0)	split	$({f 0},({f 0},{f 0}))$
+	(0,0)	inl	(0)	case	(0 , (0), (0))
:		inr	(0)		
→	(0 , 0)	λ	((0))	ap	(0,0)
Π	$({f 0},({f 0}))$				
Σ	(0,(0))				

Table 1: Signature of a Small Language

program expressions are the saturated terms, and the set of values \mathcal{V} (ranged over by v and w) is the set of saturated terms in canonical form. The evaluation function is defined by an inductive definition of its graph, the relation $a \Rightarrow v$, which is the smallest relation closed under the rules of Figure 1. It is easy to see that $a \Rightarrow v$ is single-valued, and hence we may define Eval(a) to be the unique value v (if one exists) such that $a \Rightarrow v$. We abuse notation by writing $a \downarrow$ for $\text{Eval}(a) \downarrow$, and $a \simeq b$ for $\text{Eval}(a) \simeq \text{Eval}(b)$.

The evaluator defined by the rules of Figure 1 is Martin-Löf's weak head reduction evaluator, for which the property of being a value is determined only by its outermost form. For other evaluation strategies it may be more convenient to define the set of values as the image of the saturated terms under evaluation, rather than by a prior definition on the basis of the shape of the term. It seems plausible that the type system construction described below goes through for an arbitrary evaluator, but the author has not investigated this possibility in detail.

5 P.e.r.'s on Saturated Terms

In Martin-Löf's type theory a type is determined by defining those values that are to serve as elements and defining when two such values are to be equal. The presence of dependent types, and the ability to define type-valued functions on a type, makes it impossible to separate types from objects. The types themselves are therefore drawn from the collection of values, and it is part of the definition of a type system to define when two types are to be considered equal. Thus both the definition of the collection of types and the elements of each type have both a "collecting" and a "quotienting" aspects

¹Strictly speaking, Eval is a partial function of the \equiv class of a, and hence we should stipulate that $a \Rightarrow v$ respects \equiv in both positions.

$$\begin{array}{c} \mathrm{U}_{i} \Rightarrow \mathrm{U}_{i} \\ \mathrm{nat} \Rightarrow \mathrm{nat} \\ \mathrm{s}(M) \Rightarrow \mathrm{s}(M') \\ \frac{M \Rightarrow 0 \quad N \Rightarrow P}{\mathrm{rec}(M, N, F) \Rightarrow P} \\ \mathrm{I}(M, N, P) \Rightarrow \mathrm{I}(M, N, P) \\ M \Rightarrow \langle M', M'' \rangle \quad F(M', M'') \Rightarrow N \\ \mathrm{split}(M, F) \Rightarrow N \\ M + N \Rightarrow M + N \\ M \Rightarrow (M', M'') \quad F(M', M'') \Rightarrow N \\ \mathrm{split}(M, F) \Rightarrow N \\ M + N \Rightarrow M + N \\ \mathrm{inl}(M) \Rightarrow \mathrm{inl}(M) \\ \mathrm{inr}(M) \Rightarrow \mathrm{inr}(M) \\ \frac{M \Rightarrow \mathrm{inl}(M') \quad F(M') \Rightarrow N}{\mathrm{case}(M, F, G) \Rightarrow N} \\ M \rightarrow N \Rightarrow M \rightarrow N \\ M \rightarrow N \Rightarrow M \rightarrow N \\ M \Rightarrow \lambda(F) \quad F(N) \Rightarrow P \\ \mathrm{ap}(M, N) \Rightarrow P \\ \mathrm{II}(M, F) \Rightarrow \mathrm{II}(M, F) \\ \end{array}$$

Figure 1: Operational Semantics

which is conveniently captured by using partial equivalence relations.

The p.e.r.'s that we shall consider are over the set S of saturated terms. It might seem at first sight that we could first consider p.e.r.'s over the subset $V \subseteq S$ of values, then extend to all saturated terms "at the end." But since the evaluator that we are considering is not compositional (and it is hard to see how one could be made to be so in the presence of binding operators), we are forced to "interleave" evaluation within the definition of the p.e.r.'s representing type and member equality. One way to view the construction to follow is as a way of providing a compositional way of reasoning about the non-compositional evaluator; interlacing evaluation with the definition of the relations is crucial to achieving this end.

Viewed as a programming logic, type theory is a logic of total correctness in that a saturated term may serve as a type or a member of a type only if it has a value under the operational semantics. In particular, we shall see that a term inhabits a function type $A \to B$ only if it carries elements of A to elements of B, and hence is a *total* function. It is possible to consider partial functions (and, more generally, partial objects) in this setting [CS87, CS88]. The formal realization of this aspect of type theory is the notion of a "value-respecting" p.e.r.

Let PER denote the set of partial equivalence relations on the set of saturated terms S. Hereafter, we use "p.e.r." to refer only to elements of PER. A p.e.r. E respects evaluation iff

- 1. E relates only defined terms: if $a \in |E|$, then $a \downarrow$.
- 2. E respects Kleene equality: if $a \simeq a'$ and $b \simeq b'$, then E(a, b) iff E(a', b').

Let VPER be the set of all value-respecting p.e.r.'s (v.p.e.r.'s). If $\Phi : \mathcal{S} \to VPER$, then we extend Φ to closed terms of arity (0) by taking $\Phi(f)(a) = \Phi(fa)$.

A v.p.e.r. E is determined by its behavior on values: E(a, b) iff there exists $v, w \in V$ such that $a \Rightarrow v, b \Rightarrow w$, and E(v, w). Therefore one way to define a v.p.e.r. is to first define a p.e.r. E on V, then extend to a v.p.e.r. E^* by pre-evaluation: $E^*(a, b)$ iff there exists v and w such that $a \Rightarrow v, b \Rightarrow w$, and E(v, w). Note that E^* is the unique v.p.e.r. agreeing with E on values. (This is essentially Martin-Löf's method of defining types by defining their canonical members, then extending membership to all saturated terms that evaluate to canonical members.)

PER forms a cppo under the ordering $E \sqsubseteq E'$ iff for all $a \in |E|$, E[a] = E'[a]. It is easy to see that this defines a partial ordering, with the empty relation as least element. Let \mathcal{D} be a directed set of p.e.r.'s. The supremum $\bigcup \mathcal{D}$ of \mathcal{D} is given by the p.e.r. D such that $a \in |D|$ iff $a \in |E|$ for some $E \in \mathcal{D}$, in which case D[a] is defined to be E[a]. This is well-defined since \mathcal{D} is directed: if $a \in |E'|$ for some other $E' \in \mathcal{D}$, then E[a] = E'[a] since they have an upper bound in \mathcal{D} . It is easy to see that VPER is a sub-cppo of PER under the above ordering: we need only observe that the supremum of a directed set of v.p.e.r.'s is itself a v.p.e.r.

The following operations on v.p.e.r.'s, inspired by Plotkin's "logical relations" [Plo80],

are used in the construction of type systems.

```
\begin{array}{lll} N & = & \{(\overline{m},\overline{m}) \mid m \in \omega \}^* \\ E \times F & = & \{(\langle a,b \rangle,\langle a',b' \rangle) \mid E(a,a') \wedge F(b,b') \}^* \\ E + F & = & \{(\operatorname{inl}(a),\operatorname{inl}(a')) \mid E(a,a') \} \cup \{(\operatorname{inr}(b),\operatorname{inr}(b')) \mid F(b,b') \}^* \\ E \to F & = & \{(\lambda(f),\lambda(f')) \mid \forall a,a'.E(a,a') \supset F(f(a),f'(a')) \}^* \\ I(a,b,E) & = & \{(\operatorname{ax},\operatorname{ax}) \mid E(a,b) \}^* \\ \Pi(E,\Phi) & = & \{(\lambda(f),\lambda(f')) \mid \forall a,a'.E(a,a') \supset \Phi(a)(f(a),f'(a')) \}^* \\ \Sigma(E,\Phi) & = & \{(\langle a,b \rangle,\langle a',b' \rangle) \mid E(a,a') \wedge \Phi(a)(b,b') \}^* \end{array}
```

Note the use of the "evaluation closure" operation on the result of each operation. The effect of the closure may be illustrated by observing that, for example, I(a, b, E)(c, d) iff $c \Rightarrow ax$, $d \Rightarrow ax$, and E(a, b). In the definitions of $\Sigma(E, \Phi)$ and $\Pi(E, \Phi)$, the choice of argument to Φ is immaterial, provided that Φ respects E. We shall only be interested in these operations when this is the case.

6 Type Systems

A type system may be thought of as a family of partial equivalence relations, one for type membership and equality, and one for the membership and equality of each type. More precisely, type system is a pair $\tau = (E, \Phi)$, where E is a v.p.e.r. and $\Phi : \mathcal{S}/E \to \mathsf{VPER}$ is a function assigning a v.p.e.r. to each $a \in |E|$ in such a way that if E(a,b), then $\Phi(a) = \Phi(b)$. The relation E is the type equality relation for τ , and, for each $a \in |E|$, the relation $\Phi(a)$ is the member equality for type a in type system τ . Let $\mathsf{TS} = \Sigma_{E \in \mathsf{VPER}}(\mathcal{S}/E \to \mathsf{VPER})$ be the set of type systems.

TS forms a cppo under the ordering

$$(E,\Phi) \sqsubseteq (E',\Phi') \Leftrightarrow E \sqsubseteq E' \land \forall a \in |E|. \Phi(a) = \Phi'(a).$$

Informally, τ is less than τ' , iff τ' has at least as many types as τ , and they agree on the equality relation assigned to the types that they have in common. It is easy to see that TS is partially ordered by this relation, with (\emptyset, \emptyset) as least element. Let $\mathcal{D}\langle (E_i, \Phi_i) \rangle_{i \in I}$ be a directed set of type systems and let $\tau_i = (E_i, \Phi_i)$ and $\tau_j = (E_j, \Phi_j)$ be two elements of \mathcal{D} . Therefore, the supremum of \mathcal{D} is given by $\coprod \mathcal{D} = (E, \Phi)$, where $E = \coprod_{i \in I} E_i$, and $\Phi(a)$ is defined iff $\Phi_i(a)$ is defined for some $i \in I$, in which case $\Phi(a) = \Phi_i(a)$. (That this is well-defined follows from the fact that \mathcal{D} is directed: if $a \in |E_i| \cap |E_j|$, then $\Phi_i(a) = \Phi_j(a)$, since τ_i and τ_j have an upper bound in \mathcal{D} .)

7 A Fragment of Martin-Löf's System

In this section we construct a type system for a fragment of Martin-Löf's type theory without universes. The type system includes dependent product and sum types, and the equality type, and hence illustrates some of the characteristic features of type theory.

Treatment of universes is deferred to the next section. This type system shall be obtained as the least fixed point of a monotone operator on TS, a cppo. The construction may be motivated by considering the iterative construction of fixed points described in Section 2. Beginning with the empty type system, we have, at each stage α , a "partial" type system $\tau_{\alpha} = (E_{\alpha}, \Phi_{\alpha})$. A type is said to "exist" at stage α iff it is a member of the field of E_{α} . Since τ_{α} is a type system, if $a \in |E_{\alpha}|$, then $\Phi_{\alpha}(a)$ is defined. At successor stages, the set of types is extended to include some set of "new" types constructed from the types existing at the previous stage. For example, if A and B are types existing at stage α , then the type $A \times B$ exists at stage $\alpha + 1$. At limit stages we simply collect together everything that has been constructed at earlier stages. The crucial point is that whenever a type is introduced, its membership equality relation is defined and remains fixed for all future stages. Were this not the case, the construction process would not be monotone, and we would not be guaranteed to reach a fixed point.

To make these ideas precise, we define an operator $\mathbf{T}:\mathsf{TS}\to\mathsf{TS}$ by $\mathbf{T}(E,\Phi)=(F^*,\Psi),$ where

```
\begin{array}{lll} F &=& \{\,(\mathrm{nat},\mathrm{nat})\,\} \\ & \cup & \{\,(a_1 \times a_2, a_1' \times a_2') \mid E(a_1, a_1') \wedge E(a_2, a_2')\,\} \\ & \cup \cdot \{\,(a_1 + a_2, a_1' + a_2') \mid E(a_1, a_1') \wedge E(a_2, a_2')\,\} \\ & \cup & \{\,(a_1 \to a_2, a_1' \to a_2') \mid E(a_1, a_1') \wedge E(a_2, a_2')\,\} \\ & \cup & \{\,(\mathrm{I}(a_1, a_2, a_3), \mathrm{I}(a_1', a_2', a_3')) \mid E(a_3, a_3') \wedge \Phi(a_3)(a_1, a_1') \wedge \Phi(a_3)(a_2, a_2')\,\} \\ & \cup & \{\,(\mathrm{\Pi}(b, f), \mathrm{\Pi}(b', f')) \mid E(b, b') \wedge \forall a, a'. \Phi(b)(a, a') \supset E(f(a), f'(a'))\,\} \\ & \cup & \{\,(\Sigma(b, f), \Sigma(b', f')) \mid E(b, b') \wedge \forall a, a'. \Phi(b)(a, a') \supset E(f(a), f'(a'))\,\} \end{array}
```

and

$$\Psi(a) = \begin{cases} N & \text{if } a \equiv \text{nat} \\ \Phi(a_1) \times \Phi(a_2) & \text{if } a \equiv a_1 \times a_2 \wedge a_1, a_2 \in |E| \\ \Phi(a_1) + \Phi(a_2) & \text{if } a \equiv a_1 + a_2 \wedge a_1, a_2 \in |E| \\ \Phi(a_1) \to \Phi(a_2) & \text{if } a \equiv a_1 \to a_2 \wedge a_1, a_2 \in |E| \\ I(a_1, a_2, \Phi(a_3)) & \text{if } a \equiv I(a_1, a_2, a_3) \wedge a_3 \in |E| \\ \Pi(\Phi(b), \Phi(f)) & \text{if } a \equiv \Pi(b, f) \wedge b \in |E| \wedge \forall a \in |\Phi(b)|.f(a) \in |E| \\ \Sigma(\Phi(b), \Phi(f)) & \text{if } a \equiv \Sigma(b, f) \wedge b \in |E| \wedge \forall a \in |\Phi(b)|.f(a) \in |E| \end{cases}$$

Theorem 7.1

- 1. T is monotone.
- 2. T is not continuous.

Proof Let $\tau_1 = (E_1, \Phi_1)$ and let $\tau_2 = (E_2, \Phi_2)$ be type systems such that $\tau_1 \sqsubseteq \tau_2$. Let $\tau_1' = (E_1', \Phi_1') = \mathbf{T}(\tau_1)$ and $\tau_2' = (E_2', \Phi_2') = \mathbf{T}(\tau_2)$. We are to show that $\tau_1' \sqsubseteq \tau_2'$, i.e., that $E_1' \sqsubseteq E_2'$ and for every $a \in |E_1'|$, $\Phi_1'(a) = \Phi_2'(a)$. Let $a \in |E_1'|$. Then a must evaluate to some value v such that $v \in |E_1'|$. Consider the case $v \equiv b \times c$. Then since $v \in |E_1'|$, we must have $b \in |E_1|$ and $c \in |E_1|$. But then $b \in |E_2|$ and $c \in |E_2|$ since $E_1 \sqsubseteq E_2$,

and so $v \in |E_2'|$ as well, and therefore $a \in |E_2'|$. By similar reasoning, $E_1'[a] = E_2'[a]$ for all $a \in |E_1|$, and so $E_1' \subseteq E_2'$. To see that $\Phi_1'(a) = \Phi_2'(a)$, we consider the unique v such that $a \Rightarrow v$, and proceed by case analysis on the form of v. For $v \equiv b \times c$, $\Phi_1'(a) = \Phi_1(b) \times \Phi_1(c)$, but this is just $\Phi_2(b) \times \Phi_2(c) = \Phi_2'(b \times c) = \Phi_2'(a)$.

To see that continuity fails, consider the term $a \equiv \Pi(N, x. \operatorname{rec}(n; N; u, v.N \times v))$. At each finite stage i, only the type $N \times \cdots \times N$ (i times) exists, and hence a exists only at stage ω , and therefore more types exist at subsequent stages.

Let τ_0 be the least fixed point of **T**. As we shall see below, this type system is a model for the inference rules of Martin-Löf's type theory, restricted to the type constructors that we consider. We shall also use τ_0 as the basis for the construction of a type system with universes in the next section.

8 Adding Universes

One characteristic feature of Martin-Löf's type system is the cumulative hierarchy of universes. A universe of types is a type whose members are types, whose equality relation is the restriction of type equality to its members, and which is closed under the type formation operators considered in the previous section. Since it is inconsistent to introduce a universe of all types (which would include the universe itself), Martin-Löf instead introduces a countable hierarchy of universe U_i ($i \in \omega$) such that U_i is included (in a suitable sense) in U_{i+1} and, for each j < i, U_i contains U_j as a base type. In this section we construct a model for type theory with universes.

The idea is to construct the type system τ_{ω} as the limit of a countable sequence $\langle \tau_i \rangle_{i \in \omega}$ of type systems, where τ_i is a type system with the first i universes as base types. The first type system, $\tau_0 = (E_0, \Phi_0)$, was already constructed in the last section. The type system τ_1 is defined by taking U_1 as a base type equal only to itself and with E_0 as member equality relation. The type system τ_1 is a proper extension of τ_0 in the sense that $\tau_0 \sqsubseteq \tau_1$. Iterating this process we obtain a chain $\tau_0 \sqsubseteq \tau_1 \cdots$ of type systems, and take τ_{ω} to be its supremum. It is important to realize that we do not extend the language of type theory at each stage. On the contrary, the universe symbols, and terms involving them, are available from the start, and types in τ_0 may have members involving universe symbols.

These ideas may be made precise as follows. Call a type system $\nu = (E_{\nu}, \Phi_{\nu})$ a universe system iff whenever $a \in |E_{\nu}|$, then $a \Rightarrow U_i$ for some i. We define the operator $\mathbf{T}'_{\nu} : \mathsf{TS} \to \mathsf{TS}$ similarly to the operator \mathbf{T} of the last section, except that we take F(a, b) whenever $E_{\nu}(a, b)$, and $\Phi(a) = \Phi_{\nu}(a)$ whenever the latter is defined. It is important that ν be a universe system here, for otherwise this may not be well-defined.

Theorem 8.1 If ν is a universe system, then \mathbf{T}'_{ν} is a monotone operator on type systems. **Proof** \mathbf{T}'_{ν} is well-defined since the definition of \mathbf{T} makes no reference to universes and ν is a universe system. The verification that it is monotone is similar to that for Ty in the last section.

Define the sequences $\langle \nu_i \rangle_{i \in \omega}$ and $\langle \tau_i \rangle_{i \in \omega}$ simultaneously as follows. At stage 0, take ν_0 to be the empty type system (which is trivially a universe system), and let τ_0 be the least fixed point of \mathbf{T}'_{ν_0} . The required fixed point exists by the previous theorem, and is the same as the type system τ_0 defined in the last section since $\mathbf{T}'_{\nu_0} = \mathbf{T}$. At stage i+1, take ν_{i+1} to be the universe system $(E_{\nu_{i+1}}, \Phi_{\nu_{i+1}})$ defined by

- 1. $E_{\nu_{i+1}} = \{ (U_j, U_j) \mid 0 < j \le i+1 \}^*;$
- 2. For each $0 < j \le i + 1$, $\Phi_{\nu_{i+1}}(U_j) = E_{j-1}$.

Take $\tau_{i+1} = (E_{i+1}, \Phi_{i+1})$ to be the least fixed point of $\mathbf{T}'_{\nu_{i+1}}$.

Theorem 8.2 For each $i \in \omega$,

- 1. ν_i is a universe system;
- 2. τ_i exists;
- 3. $\tau_i \sqsubseteq \tau_{i+1}$.

Proof These follow easily from the definitions.

It follows that $\langle \tau_i \rangle_{i \in \omega}$ is a chain, and hence we may define $\tau_{\omega} = \bigsqcup_{i \in \omega} \tau_i$.

9 Judgements and Their Correctness

There are four forms of assertion, or *judgement*, in type theory: A type, A = B, $a \in A$, and $a = b \in A$. The first two express typehood and type equality, and the second two express membership and member equality for a type A. Let J range over the judgement forms.

A basic judgement is a judgement involving only saturated terms (closed terms of ground arity). We define what it means for a basic judgement J to be correct in a type system $\tau = (E, \Phi), \tau \models J$, by cases on the form of J as follows:

- $\tau \models A$ type iff E(A, A);
- $\tau \models A = B \text{ iff } E(A, B)$;
- $\tau \models a \in A$ (where $\tau \models A$ type) iff $\Phi(A)(a, a)$;
- $\tau \models a = b \in A$ (where $\tau \models A$ type) iff $\Phi(A)(a, b)$.

In the case of the membership judgements, the relation $\tau \models J$ is defined only under the indicated presuppositions of typehood. Here we adopt Martin-Löf's presuppositions, but note that there are alternatives (see [All87b] for a thorough discussion.)

A hypothetical judgement is used to express a judgement about open terms. Hypothetical judgements have the form $(x_1 \in A_1, \dots, x_n \in A_n)J$ where the free variables

occurring in J are among the x_i 's. Roughly speaking, such a judgement expresses a kind of universal validity of J over all terms of type A_1, \ldots, A_n . However, the precise meaning is complicated by the fact that hypothetical judgements also express functionality, which means that not only must J be universally valid, but it must "respect equality" at each of the domain types. The precise meaning of "respects equality" can be given only for each individual judgement form, and hence definition of correctness for a hypothetical judgement in a type system must be given first by cases on the form of J, and then by induction on n. Furthermore, the definition is made only under presuppositions that express the sequential functionality of each of the A_i 's in x_1, \ldots, x_n .

The precise definition of correctness of a hypothetical judgement in a type system may be recovered from the following explanation for the case n=1, and from Martin-Löf's account [Mar82]. Let $\tau=(E,\Phi)$ be a type system, and let A be such that $\tau\models A$ type. Define $\tau\models(x\in A)$ J as follows:

- $\tau \models (x \in A) \ B(x)$ type iff for every a and b such that $\Phi(A)(a,b), \tau \models B(a) = B(b).^2$
- $\tau \models (x \in A) \ B(x)) = C(x)$ (where $\tau \models B$ type and $\tau \models C$ type) iff for every a and b such that $\Phi(A)(a,b)$, $\tau \models B(a) = C(b)$.
- $\tau \models (x \in A) \ c(x) \in C(x)$ (where $\tau \models (x \in A) \ C(x)$ type) iff for every a and b such that $\Phi(A)(a,b)$, $\tau \models c(a) = c(b) \in C(a)$.
- $\tau \models (x \in A) \ c(x) = d(x) \in C(x)$ (where $\tau \models (x \in A) \ c(x) \in C(x)$ and $\tau \models (x \in A) \ d(x) \in C(x)$) iff for every a and b such that $\Phi(A)(a,b)$, $\tau \models c(a) = c(b) \in C(a)$.

10 Proof Theory

We may now verify the soundness of some of the rules of Martin-Löf's type theory with universes in the type system τ_{ω} . We prove, in each case, that if

$$\frac{J_1 \quad \dots \quad J_n}{J}$$

is an inference rule, and for each $1 \le i \le n$, J_i is correct in τ_{ω} , then J is correct in τ_{ω} as well. When presented as a system of natural deduction, such an inference rule presents only those hypotheses that are active in the inference, suppressing those that remain inert. To avoid tedious details, we ignore these inactive hypotheses in the following verifications, considering only closed rule instances. The verification for the general case follows the same pattern, but is somewhat more complicated to present. In reconstructing the suppressed premises of the inference rules, we have preferred to err on the side of conservativity since we are not concerned here with minimality or convenience.

²Note that B(x), B(a), and B(b) are instances of application in the arity system!

Consider the rule of substitutivity of equality:

$$\frac{A \text{ type } a = b \in A \quad (x \in A) \ B(x) \text{ type}}{B(a) = B(b)}$$

Suppose that each of the premises is correct in τ_{ω} , so that we have

- 1. $E_{\omega}(A,A)$;
- 2. $\Phi_{\omega}(A)(a,b)$;
- 3. If $\Phi_{\omega}(A)(a,b)$, then $E_{\omega}(B(a),B(b))$.

from which it immediately follows that the conclusion is correct in τ_{ω} . Consider the rule of cumulativity for universes:

$$a - h \in \Pi$$

$$\frac{a = b \in U_i}{a = b \in U_{i+1}}$$

If the premise is correct in τ_{ω} , then $\Phi_{\omega}(U_i)(a,b)$. But then $\Phi_{\omega}(U_{i+1})$ since $\Phi_{\omega}(U_i) = E_i \sqsubseteq E_{i+1} = \Phi_{\omega}(U_{i+1})$.

Consider the rule of product introduction:

$$\frac{A \text{ type } (x \in A) \ B(x) \text{ type } (x \in A) \ a(x) \in B(x)}{\lambda(a) \in \Pi(A, B)}$$

If the premises are correct in τ_{ω} , then we have

- 1. $E_{\omega}(A,A)$;
- 2. If $\Phi_{\omega}(A)(b,c)$, then $E_{\omega}(B(b),B(c))$;
- 3. If $\Phi_{\omega}(A)(b,c)$, then $\Phi_{\omega}(B(b))(a(b),a(c))$.

It follows that $\Pi(A,B) \in |E_{\omega}|$. To show that $\lambda(a) \in |\Phi_{\omega}(\Pi(A,B))|$ it suffices to show that whenever $\Phi_{\omega}(A)(b,c)$, $\Phi_{\omega}(B(b))(a(b),a(c))$. But this is precisely the third property above.

Consider the rule of product elimination:

$$\frac{\Pi(A,B) \text{ type } b \in \Pi(A,B) \quad a \in A}{\text{ap}(b,a) \in B(a)}$$

For the premises to be correct in τ_{ω} means

- 1. $E_{\omega}(\Pi(A,B),\Pi(A,B));$
- 2. $\Phi_{\omega}(\Pi(A,B))(b,b)$;
- 3. $\Phi_{\omega}(A)(a)$.

It follows from the definition of τ_{ω} and that fact that $\Phi_{\omega}(\Pi(A, B))$ is value-respecting, that there is an f such that $b \Rightarrow \lambda(f)$, with $\lambda(f) \in |\Phi_{\omega}(\Pi(A, B))|$. Therefore $f(a) \in |\Phi_{\omega}(B(a))|$. But $\operatorname{ap}(b, a) \simeq f(a)$, and so $\operatorname{ap}(b, a) \in |\Phi_{\omega}(B(a))|$, as desired.

The verification of the other rules follows a very similar pattern.

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