Relational Parametricity and Local Variables
(Preliminary Report)

by

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Relational Parametricity and Local Variables
(Preliminary Report)

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Abstract

J. C. Reynolds has argued that Strachey's intuitive concept of "parametric" (i.e.,
uniform) polymorphism has essentially to do with representation independence in
the programming of data representations, and demonstrated that logical relations
could be used to formalize this principle in languages with type variables and
user-defined types.

Here, we use relational parametricity to address long-standing problems with
the semantics of local-variable declarations in Algol-like languages. The new
model is based on a cartesian closed category of "relation-preserving" functors
and natural transformations which is induced by a suitable category of "possible
worlds" with relations assigned to its objects and morphisms. The semantic in-
terpretation supports straightforward validations of all the test equivalences that
have been proposed in the literature; however, it is not known whether it is fully
abstract.

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1 Introduction

One of the first things most programmers learn is how to "declare" a new assignable variable, as in the following Algol 60 block:

\begin{verbatim}
begin
  integer z; z := 0;
  \ldots z := z + 1; \ldots 
end
\end{verbatim}

It might be thought that a satisfactory semantic interpretation for such a fundamental and apparently elementary mechanism would be well established by now. But existing models have serious problems when free identifiers of higher-order type can appear within the bodies of such blocks [MS88, OT92]. Intuitively, the difficulty is in defining precisely the sense in which non-local entities are "independent" of locally-declared variables.

For example, consider the following block [MS88]:

\begin{verbatim}
begin
  integer z;
  procedure inc;
  z := z + 1;
  P(inc)
end
\end{verbatim}

Although the unknown non-local procedure \( P \) can use its argument to change the value of \( z \), this value can never be read, and so the block should be equivalent (for all possible meanings of \( P \)) to \( P(\text{skip}) \), where \( \text{skip} \) does nothing. But this equivalence fails in every published denotational model of local variables!

The reader's reaction to this example might be that it is contrived, and that this failure of full abstraction has no practical significance; after all, who would ever write such a program? But consider the following example, which is only slightly more complicated:

\begin{verbatim}
begin
  integer z;
  procedure inc;
  z := z + 1;
  integer procedure val;
  val := z;
  z := 0;
  P(inc, val)
end
\end{verbatim}

The local variable, the two procedure declarations, and the initialization can be considered as constituting the concrete representation of an abstract "counter" object. Procedure \( P \), the "client," is passed only the capabilities for incrementing and evaluating the counter, and cannot access the counter representation in any other way. In a
"sugared" syntax, one might write

```plaintext
define module counter (exports inc, val);
begin
  integer z;
  invariant z ≥ 0;
  procedure inc;
    z := z + 1;
  integer procedure val;
    val := z;
  z := 0
end counter;
...
```

but the unsugared form shows that the combination of local variables and procedures in Algol-like languages (without any additional features) is already sufficient to support a form of representational abstraction, which is one of the main themes of modern programming methodology. (In fact, the same example is used in the Appendix of [Rey78] to make the same point.)

To a certain extent, the relevance of representational abstraction to the semantics of local variables has already been exploited. The models described in [MS88, OT91] were designed to allow validation of invariance principles often used [Hoa72] for reasoning about data representations. For example, these models validate the following equivalence:

```plaintext
begin
  integer z;
  procedure inc;
    z := z + 1;
  integer procedure val;
    val := z;
  z := 0;
  P(inc, val);
  if z ≥ 0 then diverge
end
```

Because $P$ can be any procedure (of the appropriate type), the equivalence demonstrates that $z ≥ 0$ is an invariant of the counter representation; i.e., $z ≥ 0$ is true before and after every call of $inc$ from $P$.

But there is more to representational abstraction than preservation of representation invariants. Consider the following block, which uses a "non-standard" representation of a counter:

```plaintext
begin
  integer z;
  procedure inc;
    z := z - 1;
  integer procedure val;
    val := -z;
  z := 0;
  P(inc, val)
end
```
This block should be equivalent to the block that uses the "standard" representation. The equivalence illustrates the principle of representation independence: one concrete representation of a data abstraction should be replaceable by another, provided the relevant abstract properties are preserved. It is clearly important to be able to validate this kind of equivalence (or other putative formalizations of representation independence), but existing semantic models of local variables fail on such equivalences.

The traditional approach to formalizing representation independence semantically is to use the algebraic concept of homomorphic function; however, as pointed out in [Rey83], this approach fails to deal with higher-order operations. To address this problem, Reynolds used the technique of "logical" (families of) relations for simply-typed lambda calculi [Pl oats, Pl oats, Sta85, Mit90], and showed how to generalize the technique to languages that support data abstraction using programmer-defined types; see [Rey75, Coo91] for comparisons of linguistic approaches to representational abstraction.

We can illustrate the representation-independence property provable using logical relations as follows:

\[
\begin{array}{c}
W \\
\downarrow R \\
W'
\end{array}
\quad \quad
\begin{array}{c}
\llbracket \pi \rrbracket W \\
\downarrow R \\
\llbracket \pi \rrbracket W'
\end{array}
\quad \quad
\begin{array}{c}
\llbracket \theta \rrbracket W \\
\llbracket \theta \rrbracket R \\
\llbracket \theta \rrbracket W'
\end{array}
\quad \quad
\begin{array}{c}
\llbracket P \rrbracket W \\
\llbracket P \rrbracket W' \\
\llbracket \theta \rrbracket W'
\end{array}
\]

Here

- \( \theta \) is a type expression with (say) one free type variable, and \( \pi \) is a typing context, i.e., a finite list of types over the same type variable;
- \( W \) and \( W' \) are sets, regarded as alternative "representations" of the type variable;
- \( \llbracket \theta \rrbracket W \) is the set of meanings of type \( \theta \) when \( W \) is assigned as the meaning of the type variable, and similarly for \( \llbracket \theta \rrbracket W' \);
- \( \llbracket \pi \rrbracket W \) is the set of \( \pi \)-compatible environments when \( W \) is assigned as the meaning of the type variable, and similarly for \( \llbracket \pi \rrbracket W' \);
- \( R \subseteq W \times W' \) is any relation on \( W \) and \( W' \);
- \( \llbracket \theta \rrbracket R \subseteq \llbracket \theta \rrbracket W \times \llbracket \theta \rrbracket W' \) is the relation on \( \theta \)-meanings "logically" induced by \( R \), and similarly for \( \llbracket \pi \rrbracket R \subseteq \llbracket \pi \rrbracket W \times \llbracket \pi \rrbracket W' \);
- \( P \) is a phrase of type \( \theta \) in context \( \pi \);
- \( \llbracket P \rrbracket W \) is the meaning of \( P \) when \( W \) is assigned as the meaning of the type variable, and similarly for \( \llbracket P \rrbracket W' \).

Then the diagram asserts that \( \llbracket P \rrbracket W \) and \( \llbracket P \rrbracket W' \) preserve the relevant relations; i.e., for all \( u \in \llbracket \pi \rrbracket W \) and \( u' \in \llbracket \pi \rrbracket W' \),

\[
\text{if } u \llbracket \llbracket \pi \rrbracket R \rrbracket u' \text{ then } \llbracket P \rrbracket W u \llbracket \llbracket \theta \rrbracket R \rrbracket \llbracket P \rrbracket W' u'.
\]

We will refer to this kind of property as an instance of relational uniformity.
In this work, we show that relational uniformity is also useful when representational abstraction is achieved using local variables and procedures in an Algol-like language, and, in particular, leads to an improved semantics of local variables.

We first review the functor-category approach to local variables pioneered by Reynolds and Oles [Rey81b, Ole82]. The general framework is as follows:

- types are interpreted as functors from a suitable category of "possible worlds" to a category of domains and continuous functions;
- phrases are interpreted as natural transformations of these functors; and
- the meaning of a declaration block at one world is defined in terms of the meaning of the body of the block at an "expanded" world where states have an additional component to hold the value of the locally-declared variable.

The naturality condition on phrase meanings is illustrated by the following commutative diagram:

\[ f \downarrow \quad [\pi]f \downarrow \quad [P]W' \xrightarrow{[\theta]f} [\theta]W' \]

where

- \( \theta, \pi, \) and \( P \) are as before, but without any type variables;
- worlds \( W \) and \( W' \) are sets of states;
- \( f: W \rightarrow W' \) is the "expansion" morphism from \( W \) to \( W' = W \times Z \), for \( Z \) the set of integers;
- \([\theta]W\) and \([\theta]W'\) are the domains of \( \theta \)-meanings appropriate to worlds \( W \) and \( W' \), respectively, and similarly for environment domains \([\pi]W\) and \([\pi]W'\);\n- \([\pi]f\) is the change of environment induced by \( f \), and similarly for \([\theta]f\); and
- \([P]W\) and \([P]W'\) are functions that interpret phrase \( P \) in worlds \( W \) and \( W' \), respectively.

In many respects, this is similar to the relational-uniformity picture discussed earlier. The key point is that \([P]\) is, in a certain sense, polymorphic, and so it is possible to require relational uniformity in addition to naturality; this stronger uniformity requirement yields a significantly improved model of local variables.

To achieve this combination of relational uniformity and naturality, we will define suitable cartesian closed categories of "relation-preserving" functors and natural transformations. The key technical notion needed for this construction is that of a category equipped with assignments of (abstract) "relations" to its objects and morphisms; this is discussed in Section 2. Categories of relation-preserving functors and cartesian closure are treated in Section 3. Semantics of local variables and equivalences are discussed in Sections 4 and 5, respectively. In Section 6, a location-oriented semantics of variables is discussed.
2 Relations and Reflexive Graphs

It will suffice for our applications to work exclusively with binary relations. The definitions and results (though not some of the notation) generalize straightforwardly to $n$-ary relations for any $n$.

We begin with some preliminary definitions and notational conventions. If $X$ and $Y$ are sets and $R \subseteq X \times Y$, we write

- $x[R]y$ to mean $(x, y) \in R$.

If $X$ is any set,

- $\delta_X \subseteq X \times X$ is the diagonal on $X$; i.e., $x[\delta_X]x' \iff x = x'$.

If $W$, $W'$, $X$, and $X'$ are sets and $R \subseteq W \times W'$ and $S \subseteq X \times X'$,

- $R \times S \subseteq (W \times X) \times (W' \times X')$ is defined by
  $$(w, x)[R \times S](w', x') \iff w[R]w' \text{ and } x[S]x'$$

- $R \rightarrow S \subseteq (W \rightarrow X) \times (W' \rightarrow X')$ is defined by
  $$f[R \rightarrow S]f' \iff \text{for all } w \in W, w' \in W', \text{ if } w[R]w' \text{ then } f(w)[S]f'(w')$$

If $D$ and $E$ are partially-ordered sets and $R \subseteq D \times E$,

- $R_\perp \subseteq D_\perp \times E_\perp$ is defined by
  $$d[R_\perp]e \iff d = e = \perp \text{ or } d[R]e$$

  where $D_\perp$ is obtained from $D$ by adding a new least element $\perp$.

In the following, we will need functor-like maps that preserve a certain kind of relational structure. There is a serious difficulty, however. We do not want to insist on relations being composable, and so the structure that must be preserved is not really "categorical." One reason for not requiring comosability is that, as is well known, composition is not preserved by logical relations at higher types. Another is that we want to be able to generalize to $n$-ary relations for $n > 2$, and then there is no evident notion of composition.

We propose that the appropriate way to describe the relational structure that is needed is to use a notion well-known to category-theorists, that of a reflexive graph. For our purposes, a reflexive graph is a (possibly large) collection of vertices with (directed) edges between them. We use the notations $R \in \mathcal{E}(w, x)$ and $R : w \leftrightarrow x$ to mean that $R$ is an edge from vertex $w$ to vertex $x$. Furthermore, for every vertex $w$, there is a distinguished edge $I_w : w \leftrightarrow w$ termed the identity on $w$. Notice that a reflexive graph is more structured than a set or class (because there are edges as well as vertices), but less structured than most categories (because edges are not necessarily composable).

We can now define a category $\mathbf{R}$ having all reflexive graphs as objects. (For reasons of size, this must be thought of as a "meta-category" [ML71] or "quasi-category" [HS79]! A morphism $F : G \rightarrow G'$ maps vertices to vertices and edges to edges such that
$F(R): F(w) \leftrightarrow F(x)$ in $G'$ whenever $R: w \leftrightarrow x$ in $G$, and $F(I_x) = I_{F(x)}$. Composition and identities are obvious.

The structures in which we are interested can now be described succinctly as internal categories of $R$ [BW90, AL91]. To assist readers not familiar with the concept of internal category, we will actually use an "external" description; an internal category of $R$ can be thought of as consisting of an arbitrary conventional category $C$, together with the following additional data to specify the reflexive-graph structure:

- for every pair $w, x$ of $C$-objects, a collection $\mathcal{E}(w, x)$, termed edges from $w$ to $x$, and, for every $C$-object $w$, a distinguished edge $I_w: w \leftrightarrow w$, termed the identity on $w$, (i.e., a reflexive graph whose vertices are the objects of $C$), and

- for every pair $f: w \rightarrow x$, $f': w' \rightarrow x'$ of $C$-morphisms, a family $\mathcal{E}(f, f')$ of pairs $(R, S)$ of edges $R: w \leftrightarrow w'$ and $S: x \leftrightarrow x'$, satisfying certain conditions, as follows, where we use the relational-uniformity diagram $\begin{array}{c} R \downarrow w \rightarrow x \downarrow \end{array}$ to mean that $(R, S) \in \mathcal{E}(f, f')$:

  - for every $C$-morphism $f: w \rightarrow x$, $I_w \downarrow \downarrow I_x$;

  - if $R: w \leftrightarrow x$ then $R \downarrow w \rightarrow x \downarrow$, where $id_w$ is the identity morphism on $w$; and

  - if $R \downarrow w \rightarrow x$ and $S \downarrow x \rightarrow y$ then $R \downarrow w \rightarrow x \downarrow$, where $f; g$ is the composite of $f$ and $g$ in diagrammatic order.

Notice that relational-uniformity diagrams $\begin{array}{c} \downarrow \quad \downarrow \end{array}$ are required by these conditions to have categorical structure in the horizontal dimension, but only reflexive-graph structure in the vertical dimension; cf. [KS74].

From now on, we refer to categories augmented with reflexive-graph structure as above simply as internal categories (leaving "of $R$" implicit). As our first example of an internal category, we can add reflexive-graph structure to the usual category of sets and functions as follows:

- For every pair $X, Y$ of sets, $\mathcal{E}(X, Y)$ is the set of all subsets of $X \times Y$. 

• For every set \( X \), \( I_X = \delta_X \).

• For every pair \( f: X \to Y \), \( f': X' \to Y' \) of functions, \( \mathcal{E}(f, f') \) is the set of pairs of relations \( (R: X \leftrightarrow X', S: Y \leftrightarrow Y') \) such that \( f[R \to S]f' \).

This internal category will be called \( S \). Other internal categories are obtained by setting \( I_X \) to the full relation \( X \times X \), or to the empty relation \( \emptyset \); however, the diagonal leads to stronger uniformity conditions than the full relation, and the empty relation would not be preserved at higher types.

Similarly, we can add reflexive-graph structure to the category of pre-domains (i.e., directed-complete partially-ordered sets and continuous functions) as follows.

• For every pair \( D, E \) of pre-domains, \( \mathcal{E}(D, E) \) is the set of all complete subsets of \( D \times E \); i.e., \( R \in \mathcal{E}(D, E) \) iff, for all directed subsets \( D_0 \) of \( D \) and \( E_0 \) of \( E \), \( d[R]e \) for all \( d \in D_0 \) and \( e \in E_0 \) implies \( \bigcup D_0 \downarrow R \bigcup E_0 \).

• For every pre-domain \( D \), \( I_D = \delta_D \), the diagonal on (the set underlying) \( D \).

• For every pair \( f: D \to E \), \( f': D' \to E' \) of continuous functions, \( \mathcal{E}(f, f') \) is the set of pairs of relations \( (R: D \leftrightarrow D', S: E \leftrightarrow E') \) such that \( f[R \to S]f' \).

This internal category will be called \( D \). Another internal category is obtained by using the partial order on \( D \) as \( I_D \).

Finally, we consider the category of "store shapes" described in \[Ole82\].

• The objects are (certain) sets, including desired data types, such as \{true, false\} and \{0, 1, 2, \ldots\}, and all finite (set) products of these.

• The morphisms from \( W \) to \( X \) are all pairs \((\phi, \rho)\) such that
  
  - \( \phi \) is a function from \( X \) to \( W \);
  
  - \( \rho \) is a function from \( W \times X \) to \( X \), where the \( \times \) here (and throughout this example) is the set-theoretic Cartesian product;
  
  - for all \( x \in X \), \( \rho(\phi(x), x) = x \);
  
  - for all \( x \in X \) and \( w \in W \), \( \phi(\rho(w, x)) = w \);
  
  - for all \( x, x' \in X \) and \( w \in W \), \( \rho(w, \rho(w', x)) = \rho(w, x) \).

For example, \( W \) can be "expanded" to \( X = W \times Z \) for some data type \( Z \) by morphism \((\phi, \rho)\) such that \( \phi(w, z) = w \) and \( \rho(\overline{w}, (w, z)) = (\overline{w}, z) \); i.e., \( \phi \) "projects" a large stack into the small stack it contains, and \( \rho \) "replaces" the small stack contained in a large stack by a new small stack, leaving unchanged local variables on the larger stack. In fact, Oles shows that any \((\phi, \rho): W \to X\) induces a set isomorphism \( X \cong W \times Z \) for some non-empty set \( Z \); that is, up to isomorphism, every morphism is an expansion.

• The composite of \((\phi, \rho): W \to X \) and \((\phi', \rho'): X \to Y \) is \((\phi'', \rho''): W \to Y \) such that \( \phi'' = \phi' ; \phi \) and \( \rho''(w, y) = \rho(\rho(w, \phi'(y)), y) \).

• The identity morphism on \( W \) is \((\phi, \rho)\) such that \( \phi(w) = w \) and \( \rho(w, w') = w \).

We can add reflexive-graph structure appropriate to our application as follows.
- For every pair \( W, X \) of objects, \( E(W, X) \) is the set of all subsets of \( W \times X \).

- For every object \( W \), \( I_W = \delta_W \).

- For every pair \( (\phi, \rho): W \to X \) and \( (\phi', \rho'): W' \to X' \) of morphisms, \( E \left( (\phi, \rho), (\phi', \rho') \right) \) is the set of all edge pairs \( (R: W \leftrightarrow W', S: X \leftrightarrow X') \) such that \( \phi[S \to R] \phi' \) and \( \rho[R \times S \to S] \rho' \).

This internal category will be called \( W \). The condition on edge pairs \( (R, S) \) is noteworthy:

\[
\begin{array}{c}
W \xrightarrow{(\phi, \rho)} X \\
R \downarrow \quad S \\
W' \xrightarrow{(\phi', \rho')} X'
\end{array}
\]

\[ W \times X \xrightarrow{\rho} X \]

\[ R \times S \Downarrow S \]

\[ W' \times X' \xrightarrow{\rho} X' \]

in \( S \). This definition ensures that appropriate relations will be preserved by variable de-allocation (using the "projections" \( \phi \)) and by state changes in larger worlds induced by changes at smaller ones (using the "replacements" \( \rho \)). The methods described in [MS91, MR92] for assigning relational structure to categories do not seem to allow the flexibility available using internal categories in \( R \).
3 Internal Functors and Transformations

In this section, we describe "relation-preserving" functors and natural transformations for internal categories in R, and show that certain analogues of functor categories are cartesian closed.

Let X and Y be internal categories; an internal functor from X to Y consists of

- a mapping \( F_0 \) from X-objects to Y-objects;
- a mapping \( F_1 \) from X-morphisms to Y-morphisms; and
- a mapping \( F_2 \) from edges on X-objects to edges on Y-objects

such that

- if \( f : x \to x' \) in X then \( F_1(f) : F_0(x) \to F_0(x') \) in Y;
- \( F_1(\text{id}_x) = \text{id}_{F_0(x)} \) for every X-object \( x \);
- \( F_1(f ; g) = F_1(f) ; F_1(g) \) for all composable X-morphisms \( f \) and \( g \);
- if \( R : w \leftrightarrow x \) in X, then \( F_2(R) : F_0(w) \leftrightarrow F_0(x) \) in Y;
- \( F_2(\text{id}_x) = F_0(x) \), for every X-object \( x \); and

\[
\begin{array}{c}
\begin{array}{c}
F_0(w) \xrightarrow{F_1(f)} F_0(x) \\
\end{array}
\end{array}
\]

The first three conditions say that \( F_0 \) and \( F_1 \) constitute a conventional functor; the next two conditions say that \( F_0 \) and \( F_2 \) constitute a "relator" [MS91, AJ91]; and the last condition ensures that the morphism part is uniform relative to the relation part. We will use the notation \( F : X \to Y \) to mean that \( F \) is an internal functor from X to Y, and adopt the usual notational abuse of using the symbol \( F \) to denote all three mappings.

The above is, of course, an external description of the standard notion of internal functor in R. Similarly, the following is an external description of another standard notion of internal category theory (for internal categories of \( R \)): for \( F, G : X \to Y \), \( \eta \) is an internal natural transformation from \( F \) to \( G \) (notation \( \eta : F \Rightarrow G \)) if it maps X-objects to Y-morphisms such that

- for every X-object \( x \), \( \eta(x) : F(x) \to G(x) \);

\[
\begin{array}{c}
\begin{array}{c}
F(w) \xrightarrow{\eta(w)} G(w) \\
\end{array}
\end{array}
\]

- for every X-morphism \( f : w \to x \), \( F(f) \xrightarrow{\eta(f)} G(f) \) commutes; and

\[
\begin{array}{c}
\begin{array}{c}
F(x) \xrightarrow{\eta(x)} G(x) \\
\end{array}
\end{array}
\]
\[ F(w) \xrightarrow{\eta(w)} G(w) \]

- for every \( R: w \leftrightarrow x \) in \( X \), \( F(R) \) \( \downarrow \) \( G(R) \) in \( Y \).

\[ F(x) \xrightarrow{\eta(x)} G(x) \]

The first two conditions say that \( \eta \) is a conventional natural transformation (of the relevant components of \( F \) and \( G \)), and the last condition is a relational-uniformity requirement.

Internal natural transformations compose (in the morphism direction only) in the obvious point-wise way, with identities \( \text{id}_F(x) = \text{id}_{F(x)} \) for all \( x \in X \). If \( X \) is any small internal category (the collection of morphisms is small), and \( Y \) is any internal category, we define \( X \Rightarrow Y \) as the following internal category:

- the objects are all internal functors from \( X \) to \( Y \);
- the morphisms are all internal natural transformations;
- for every \( F, G: X \to Y \), \( \mathcal{E}(F, G) = \Pi_{x \in X} \mathcal{E}(F(x), G(x)) \), with \( I_F(x) = I_{F(x)} \); and
- for every \( \eta: F \Rightarrow G \) and \( \eta': F' \Rightarrow G' \), \( \mathcal{E}(\eta, \eta') \) is the set of edge pairs

\[ F(x) \xrightarrow{\eta(x)} G(x) \]

\[ (R: F \leftrightarrow F', S: G \leftrightarrow G') \text{ such that, for all } x \in X, \quad R(x) \]

\[ F'(x) \xrightarrow{\eta'(x)} G'(x) \]

We are particularly interested in categories of this form when \( Y \) is \( S \) or \( D \), the previously-defined internal categories of sets and pre-domains, respectively.

**Proposition 1** For \( X \) any small internal category, the categories underlying \( X \Rightarrow S \) and \( X \Rightarrow D \) are cartesian closed.

Products can be defined pointwise:

\[
(F \times G)(w) = F(w) \times G(w) \\
(F \times G)(f) = F(f) \times G(f) \\
(F \times G)(R) = F(R) \times G(R)
\]

with the obvious (relationally-uniform) projections. For the exponential, \((F \to G)(w)\) is the set (or pointwise-ordered pre-domain) of all families \( p \in \prod_{f: w \to z} F(x) \to G(x) \) of functions satisfying both the usual naturality condition that

\[ F(x) \xrightarrow{p(f)} G(x) \]

\[ F(g) \xrightarrow{p(f; g)} G(g) \]

\[ F(y) \xrightarrow{p(f; g)} G(y) \]
commutes for all \( f: w \to x \) and \( g: x \to y \), and also the following relational-uniformity condition:

\[
\begin{align*}
\text{if } I_w & \quad \downarrow \quad R \text{ in } X \quad \text{then} \quad F(R) & \quad \downarrow \quad G(R) \text{ in } S \text{ or in } D. \\
\end{align*}
\]

The morphism part of \( F \to G \) is defined by

\[
(F \to G)(f)(g) = p(f ; g)
\]

and the relation part is as follows: \( p[(F \to G)(R: w \leftrightarrow w')]p' \) iff, for all \( f: w \to x \), \( f': w' \to x' \), and \( S: x \leftrightarrow x' \),

\[
\begin{align*}
\text{if } R & \quad \downarrow \quad S \text{ then } p(f)[F(S) \to G(S)]p'(f'). \\
\end{align*}
\]

Application and currying are defined as in conventional pre-sheaf categories; the necessary relational-uniformity properties are easily proved.

It is noteworthy that a relational-uniformity constraint arises in the definition of the exponential. The explanation for this “internalization” is that even non-definable procedure meanings must be constrained if procedure applications in phrases are to satisfy the appropriate relational-uniformity condition. This is strongly reminiscent of the use of a parametricity condition to constrain values of \( \forall \) types in [Rey83]. In fact, the identity edge \( I_w \) in the condition

\[
\begin{align*}
\text{if } I_w & \quad \downarrow \quad R \text{ in } X \quad \text{then} \quad F(R) & \quad \downarrow \quad G(R) \text{ in } S \text{ or in } D. \\
\end{align*}
\]

plays a role similar to the identity relations there. (Of course, the foundational difficulties described in [Rey83, Rey84, RP90] do not arise here, because the source category \( X \), over which indexing is done, will always be small.)

The use of squares of the form \( I_w \uparrow \quad \downarrow R \) to constrain the \( R \)'s that can be used when applying the relational-uniformity property is very important in practice. For example, when \( X \) is the internal category \( W \) of store shapes, and \( f \) and \( g \) are both the expansion from set of states \( W \) to \( W \times Z \), this condition requires \( R \) to be a relation of the form \( \delta_w \times Q \), for some \( Q \subseteq Z \times Z \). If we were able to use arbitrary
$F(x) \xrightarrow{p(f)} G(x)$

If $R$'s, the requirement $F(R) \xrightarrow{p(g)} G(R)$ would be too restrictive, leading to nonsensical requirements such as, e.g., that procedure calls of the form $P\text{(skip)}$ never change the values of any variables.
4 Semantics

As basic phrase types, we take exp (expressions), comm (commands), and var (storage variables); for simplicity, all storable values will be integers. We interpret types and phrases as objects and morphisms, respectively, of \( W \Rightarrow D \), where \( W \) is the internal category of store shapes.

For simplicity, the objects of expression and command meanings can be defined pointwise, as in [Ole82]. For expressions:

- for every \( W \)-object \( W \),
  \[
  \llbracket \text{exp} \rrbracket W = W \rightarrow Z \downarrow ,
  \]
  where \( Z \) is the set of integers;

- for every \( W \)-morphism \((\phi, \rho): W \rightarrow X \) and \( e \in \llbracket \text{exp} \rrbracket W \),
  \[
  \llbracket \text{exp} \rrbracket (\phi, \rho) e = \phi ; e ,
  \]
  and

- for every \( R: W \leftrightarrow W' \),
  \[
  \llbracket \text{exp} \rrbracket R = R \rightarrow (\delta_Z)_\downarrow .
  \]

For commands:

- for every \( W \)-object \( W \),
  \[
  \llbracket \text{comm} \rrbracket W = W \rightarrow W \downarrow ;
  \]

- for every \( W \)-morphism \((\phi, \rho): W \rightarrow X \), \( c \in \llbracket \text{comm} \rrbracket W \) and \( x \in X \),
  \[
  \llbracket \text{comm} \rrbracket (\phi, \rho) c x = \begin{cases} 
  \rho(c(\phi(x)), x), & \text{if } c(\phi(x)) \neq \bot \\
  \bot, & \text{if } c(\phi(x)) = \bot 
  \end{cases}
  \]
  and

- for every \( R: W \leftrightarrow W' \),
  \[
  \llbracket \text{comm} \rrbracket R = R \rightarrow R \downarrow .
  \]

The relational-uniformity conditions are easily verified. It is noteworthy that these pointwise definitions are actually isomorphic to what is obtained by introducing the obvious contravariant "states" functor \( S \) and defining

\[
\llbracket \text{exp} \rrbracket = S \rightarrow \Delta Z \downarrow
\]

\[
\llbracket \text{comm} \rrbracket = S \rightarrow S \downarrow
\]

using an internal version of "contra-exponentiation" [OT92], where \( \Delta D \) is the constant internal functor whose object, morphism, and edge parts always yield \( D \), id\(_D\), and \( \delta_D \), respectively. This is already an indication of the effectiveness of the relational-uniformity constraints.
For storage variables, we can use the exponentiation and product in $W \Rightarrow D$ as follows:

$$\llbracket \text{var} \rrbracket = (\Delta Z \rightarrow \llbracket \text{comm} \rrbracket) \times \llbracket \text{exp} \rrbracket$$

The two factors allow for, respectively, updating and accessing the current value of a variable. This “object-oriented” approach to storage variables is discussed in [Rey81b].

Finally, for procedures,

$$\llbracket \theta \rightarrow \theta' \rrbracket = \llbracket \theta \rrbracket \rightarrow \llbracket \theta' \rrbracket,$$

where the $\rightarrow$ on the right-hand side is the exponentiation in $W \Rightarrow D$.

The interpretation of phrases as internal natural transformations is mostly straightforward. For example, the usual assignment command can be interpreted by

$$\text{assign}: \llbracket \text{var} \rrbracket \times \llbracket \text{exp} \rrbracket \rightarrow \llbracket \text{comm} \rrbracket$$

defined as follows:

$$\text{assign}_W((a, e), e')(s) = \begin{cases} a(\text{id}_W)(z)(s), & \text{if } e'(s) = z \\ \bot, & \text{if } e'(s) = \bot \end{cases}$$

for any world $W$, $(a, e) \in \llbracket \text{var} \rrbracket W$, $e' \in \llbracket \text{exp} \rrbracket W$, and $s \in W$. See [Ole82, Ten90, Ten91, OT92] for other examples.

We will define

$$\text{new}: \llbracket \text{var} \rightarrow \text{comm} \rrbracket \rightarrow \llbracket \text{comm} \rrbracket$$

to indicate how the variable-declaration block can be treated. For $W$-object $W'$, $p \in \llbracket \text{var} \rightarrow \text{comm} \rrbracket W$ and $w \in W'$,

$$\text{new}_W p w = \begin{cases} w', & \text{if } p(f)(a, e)(w, z_0) = (w', z') \\ \bot, & \text{if } p(f)(a, e)(w, z_0) = \bot \end{cases}$$

where $f: W \rightarrow W \times Z$ is an “expansion” morphism in $W$, $z_0 \in Z$ is the standard initial value of new variables, and $(a, e) \in \llbracket \text{var} \rrbracket (W \times Z)$ is the new variable, defined as follows: $a(\text{id}_{W \times Z})(z)(w, z) = (w, z')$ and $e(w, z) = z$. (Only the “identity” component of $a$ needs to be specified; the other components are determined by naturality.) The relational uniformity of $a \in (\Delta Z \rightarrow \llbracket \text{comm} \rrbracket)(W \times Z)$ follows directly from the relational uniformity of $\llbracket \text{comm} \rrbracket$.

To see the relational uniformity of $\text{new}$, consider any worlds $W$ and $W'$, relation $R: W \leftrightarrow W'$, functions $p \in \llbracket \text{var} \rightarrow \text{comm} \rrbracket W$ and $p' \in \llbracket \text{var} \rightarrow \text{comm} \rrbracket W'$ such that $p(\llbracket \text{var} \rrbracket R)[p']$, and states $w \in W$ and $w' \in W'$ such that $w[R]w'$. We must show that $\text{new}_W p w [R_1] \text{new}_W p' w'$. It can be verified that

$$\begin{array}{ccc}
W & \xrightarrow{f} & W \times Z \\
\downarrow & & \downarrow \delta_Z \\
W' & \xrightarrow{f'} & W' \times Z
\end{array}$$

where $f: W \rightarrow W \times Z$ and $f': W' \rightarrow W' \times Z$ are expansions in $W$; hence,

$$p(f)[\llbracket \text{var}(R \times \delta_Z) \rrbracket \rightarrow \llbracket \text{comm}(R \times \delta_Z) \rrbracket] p'(f').$$
Furthermore, it can be verified that \((a, e)\left[\text{var}(R \times \delta_Z)\right](a', e')\) for the new variables \((a, e) \in \text{var}(W \times Z)\) and \((a', e') \in \text{var}(W' \times Z)\), and so

\[p(f)(a, e)(w, z_0)[(R \times \delta_Z)_{\perp}]p'(f')(a', e')(w', z_0),\]

and this ensures that \(\text{new} \ W \ p \ w[R_{\perp}] \text{new} \ W' \ p' \ w'\).
5 Equivalences

In this section we demonstrate the validity of the equivalences discussed in the Introduction, and others that have appeared in the literature [MS88, OT92].

We begin by describing a class of relations that can be used in several examples. Suppose \( W \) is any world and \( E \subseteq Z \), where, as before, \( Z \) is the set of integers; we can then define \( R_E : W \leftrightarrow W \times Z \) by

\[
w[R_E](w',z) \iff w = w' \text{ and } z \in E.
\]

\[
\begin{array}{c}
W \xrightarrow{id_W} W \\
W \xrightarrow{f} W \times Z
\end{array}
\]

It can be verified that \( R_E \) where \( f : W \to W \times Z \) is an expansion and \( id_W \) is an identity morphism in \( W \). It may be recalled that this kind of property is a necessary prerequisite to applying the relational-uniformity condition on procedures.

Suppose \( c \in \llbracket \text{comm} \rrbracket(W \times Z) \) is such that \( \text{skip}[\llbracket \text{comm} \rrbracket R_E]c \), where \( \text{skip} \in \llbracket \text{comm} \rrbracket W \) is defined by \( \text{skip}(w) = w \). Then, for any \( p \in \llbracket \text{comm} \to \text{comm} \rrbracket W \), relational uniformity implies that

\[
(*) \quad p(id_W)(\text{skip})[\llbracket \text{comm} \rrbracket R_E]p(f)(c)
\]

We can use this condition whenever we have a command \( c \) that does not change the values of non-local variables and preserves property \( E \) of the local variable.

For example, consider the first equivalence discussed in the Introduction. To validate this, we can use the relation \( R_E \); i.e.,

\[
w[R_E](w',z) \iff w = w'.
\]

Intuitively, entities will be \( R_E \)-related if they "work the same way" on the \( W \) part of the stack. This is a property of \( x := x + 1 \) and \( \text{skip} \); more precisely, if we define \( \text{inc} \in \llbracket \text{comm} \rrbracket(W \times Z) \) by \( \text{inc}(w,z) = (w,z+1) \), then \( \text{skip}[\llbracket \text{comm} \rrbracket R_E]\text{inc} \). Then we can use the property \((*)\) to conclude

\[
p(id_W)(\text{skip})w[\llbracket R_E \rrbracket \bot]p(f)(\text{inc})(w,z).
\]

This means that either both of these procedure calls must yield \( \bot \), or both must terminate with the first component of \( p(f)(\text{inc})(w,z) \) equal to \( p(id_W)(\text{skip})w \). Clearly, then, the semantics of variable declarations ensures the desired equivalence:

\[
\begin{array}{l}
\text{begin} \\
\text{integer } z; \\
\text{procedure inc; } z := z + 1; \quad \equiv \quad P(\text{skip}) \\
P(\text{inc}) \\
\text{end}
\end{array}
\]

Our second example demonstrates that the invariant-preserving properties of the models described in [MS88, OT91] are encompassed by relational uniformity. If \( Z^S \) is
the set of nonnegative integers, we again get \( \text{skip}\left[\llbracket\text{comm}\rrbracket_{R_0}\right]\text{inc} \). The property (*) now ensures that \( z \) is non-negative when \( p(f)(\text{inc})(w, 0) = (w', z) \). This can be used to verify that the value of local variable \( z \) is still nonnegative on termination of the procedure call in

\[
\begin{align*}
\text{begin} \\
\text{integer } z; \\
\text{procedure inc; } z : z + 1; \\
\quad z := 0; \\
\quad P(\text{inc}); \\
\quad \ldots \\
\text{end}
\end{align*}
\]

Our last example using relations of the form \( R_\mathcal{E} \) is

\[
\begin{align*}
\text{begin} \\
\text{integer } z; z := 0; \\
\quad P(z) \\
\text{end}
\end{align*}
\]

where \( P : \text{exp} \rightarrow \text{comm} \); we have assumed a de-referencing coercion from \text{var} to \text{exp} in the argument of the call. The intuition here is that the value of \( z \) will be 0 each time it is used during execution of the call \( P(z) \), because \( P \) cannot write to \( z \). Therefore, this should be equivalent to simply supplying 0 as an argument instead of \( z \).

To validate this we can use \( R_{(0)} \); we note that (the denotations of) 0 and \( z \) are related by \( \llbracket\text{exp}\rrbracket_{R_{(0)}} \), and then use the relational uniformity of \( P \), as in the other examples. (The denotation of 0 is the constantly 0 function in \( \llbracket\text{exp}\rrbracket(W \times Z) \), and the denotation of \( z \), as an expression, is the projection in \( W \times Z \rightarrow Z \).)

Finally, we consider a relation that does not fit into the \( R_\mathcal{E} \) pattern: \( R : (W \times Z) \leftrightarrow (W \times Z) \), defined by

\[
(w, z)[R](w', z') \iff w = w' \text{ and } z \geq 0 \text{ and } z' = -z.
\]

This can be used to validate the equivalence discussed in the Introduction between blocks that use non-negative and non-positive implementations of a counter. The representations are directly related and then relational uniformity of procedures is used, as in the previous examples. This technique is essentially similar to the method for showing correctness of data representations described in [Hoa72]; see also Chapter 5 of [Rey81a].
6 Locations

The traditional approach to storage variables in denotational semantics is to use "locations." For a location-oriented semantics of variables, an appropriate category of worlds is as follows: the objects are natural numbers (the number of variables on the run-time stack) and the morphisms from \( n \) to \( m \) are the injective functions from \( \{0, 1, 2, \ldots, n-1\} \) to \( \{0, 1, 2, \ldots, m-1\} \).

As many authors have suggested [Hoa75, Don77, Rey81b, Bro85], locations provide a "low-level" semantics for variables. It is therefore not surprising that adding appropriate reflexive-graph structure to this category is rather complicated. Technically, it would be possible to consider the edges between worlds \( n \) and \( m \) simply as (certain) subsets of \( \{0, 1, 2, \ldots, n-1\} \times \{0, 1, 2, \ldots, m-1\} \); but the resulting relational-uniformity conditions would be rather weak for a language with states. We allow for relations on states as well as on locations, and these will be suitably constrained to ensure the relational uniformity of the relevant primitives. The reflexive-graph structure is as follows.

- For every pair \( n, m \) of natural numbers, \( \mathcal{E}(n, m) \) is the set of all pairs \((R_0, R_1)\) such that
  - \( R_0 \subseteq L_n \times L_m \), where, for every \( i \), \( L_i = \{0, 1, 2, \ldots, i-1\} \) is the set of locations in world \( i \);
  - \( R_1 \subseteq S_n \times S_m \), where, for every \( i \), \( S_i = L_i \rightarrow Z \) is the set of storage states in world \( i \);
  - for all \( i, i' \in L_n \) and \( j, j' \in L_m \),
    
    \[
    \text{if } i[R_0]j \text{ and } i'[R_0]j' \text{ then } i = i' \iff j = j';
    \]

  - for all \( w \in S_n, x \in S_m, i \in L_n, j \in L_m \) and \( z \in Z \),
    
    \[
    \text{if } w[R_1]z \text{ and } i[R_0]j \text{ then } (w \mid i \mapsto z)[R_1](x \mid j \mapsto z),
    \]

    where \( (w \mid i \mapsto z) \) is the state like \( w \) except that it maps \( i \) to \( z \); and

  - for all \( w \in S_n, x \in S_m, i \in L_n \) and \( j \in L_m \),
    
    \[
    \text{if } w[R_1]z \text{ and } i[R_0]j \text{ then } w(i) = x(j).
    \]

- For every object \( n \), \( L_n = (\delta_{L_n}, \delta_{S_n}) \).

- For every pair \( f: n \rightarrow m \) and \( f': n' \rightarrow m' \) of morphisms (injective functions), \( \mathcal{E}(f, f') \) is the set of all edge pairs
  
  \[
  ((R_0, R_1): n \longrightarrow n', (T_0, T_1): m \longrightarrow m')
  \]

  such that

  - \( f[R_0 \rightarrow T_0]f' \);

  - for all \( j \in L_m \) and \( j' \in L_{m'} \),
    
    \[
    \text{if } j[T_0]j' \text{ then } j \in f(L_n) \iff j' \in f'(L_{n'});
    \]
- $\phi_f[T_1 \to R_1]\phi_f$; and
- $\rho_f[R_1 \times T_1 \to T_1]\rho_f$,

where $\phi_f: S_m \to S_n$ and $\rho_f: S_n \times S_m \to S_m$ are defined from $f$ by

$$\phi_f(x) = f \cdot x$$

and

$$\rho_f(w, x)(i) = \begin{cases} w(j), & \text{if } i = f(j) \\ x(i), & \text{otherwise} \end{cases}$$

and $\phi'_f: S'_m \to S'_n$ and $\rho'_f: S'_n \times S'_m \to S'_m$ are similarly defined from $f'$.

The third condition on $(R_0, R_1)$ says that $R_0$ must be single-valued and injective, i.e., given by a span $n \leftarrow k \to m$ of morphisms between worlds. This is needed to ensure the relational uniformity of an operation for location-equality testing. The last two conditions ensure the relational uniformity of operations for updating and accessing of state components.

The first, third, and fourth conditions on $\mathcal{E}(f, f')$ say, respectively, that $f$ and $f'$ map related locations to related locations, and that the induced "projection" and "replacement" maps are relation-preserving, as in the internal state-set category of worlds. The second condition is perhaps less expected. It says that newly allocated locations, i.e., those not in the image of $f$ or $f'$, cannot be related to old ones. If we were to omit this condition, the relational-uniformity constraints would be too restrictive.

We now interpret the basic types as internal functors from this internal category to $\mathbf{D}$ as follows.

$$\text{[var]}n = L_n$$
$$\text{[var]}f = f$$
$$\text{[var]}(R_0, R_1) = R_0$$
$$\text{[exp]}n = S_n \to Z_\bot$$
$$\text{[exp]}f \ e = \phi_f \cdot e$$
$$\text{[exp]}(R_0, R_1) = R_1 \to (\delta_\bot)_\bot$$
$$\text{[comm]}n = S_n \to (S_n)_\bot$$
$$\text{[comm]}f \ c \ x = \begin{cases} \rho_f(c(\phi_f(x)), x), & \text{if } c(\phi_f(x)) \neq \bot \\ \bot, & \text{if } c(\phi_f(x)) = \bot \end{cases}$$
$$\text{[comm]}(R_0, R_1) = R_1 \to (R_1)_\bot$$

where $L_n$, $S_n$, $\phi_f$ and $\rho_f$ are defined as discussed previously.

We now define internal natural transformations

$$\text{assign}: \text{[var]} \times \text{[exp]} \xrightarrow{} \text{[comm]}$$
$$\text{deref}: \text{[var]} \to \text{[exp]}$$
\[ \text{new: } [\text{var } \rightarrow \text{comm}] \rightarrow [\text{comm}] \]

\[ \text{eqloc: } [\text{var}] \times [\text{var}] \rightarrow [\exp] \]

as follows: for every natural number \( n \),

- \( \text{assign}(n)(i)(e)(w) = \begin{cases} (w \mid i \mapsto z), & \text{if } e(w) = z \\ \bot, & \text{if } e(w) = \bot \end{cases} \)

where \( i \in L_n \), \( e \in [\exp]n \) and \( w \in S_n \);

- \( \text{deref}(n)(i)(w) = w(i) \)

where \( i \in L_n \) and \( w \in S_n \);

- \( \text{new}(n)(p)(w) = \begin{cases} f ; w, & \text{if } p(f)(n)(w \mid n \mapsto z_0) = w \\ \bot, & \text{if } p(f)(n)(w \mid n \mapsto z_0) = \bot \end{cases} \)

where \( p \in [\text{var } \rightarrow \text{comm}]n \), \( w \in S_n \) and \( f \) is the inclusion of \( L_n \) in \( L_{n+1} \);

- \( \text{eqloc}(n)(i)(j)(w) = \begin{cases} 0, & \text{if } i \neq j \\ 1, & \text{if } i = j \end{cases} \)

where \( i, j \in L_n \) and \( w \in S_n \). These can be used to interpret assignment, dereferenc- ing, allocation, and location-equality testing, respectively. With these interpretations, and the relational-uniformity constraints, it is possible to validate equivalences like Example 6 in [MS88].
7 Discussion

The interpretation of Algol presented here is the best denotational model of local variables currently available. It supports validation of all the test equivalences proposed in the literature. Although we do not know whether a full-abstraction result can be proved, we are not aware of any true equivalence that it fails to validate.

A noteworthy aspect of the approach is that the validations are remarkably simple and natural. This encourages us to hope that practical program-verification techniques based on relational parametricity can be developed; see [Wad89, Mai91, Ma92] for work on the proof theory of relational parametricity.

Meyer and Sieber [MS88] have also developed denotational models that combine functors and logical relations. It is not clear how their approach relates to ours, but theirs seems tightly tied to a location-oriented view of variables. See also [MT92] for an approach to these issues based on operational, rather than denotational, semantics.

Other directions in which the work described here might be developed or applied include

- application to the semantic description of fully dynamic storage allocation and other dynamic-allocation regimes (cf. [Mog90]);
- strengthening the Proposition to a result of the following form: for \( X \) any small internal category and \( Y \) any complete cartesian closed internal category, \( X \Rightarrow Y \) is a complete cartesian closed internal category (cf. [Nel81]); and
- application to more expressive languages, such as a language that allows both user-defined types and local variables.

Finally, we speculate that focusing on reflexive-graph (or similar) structure might prove useful in other contexts involving relational parametricity; for instance, in determining minimal hypotheses for the Abstraction Theorem [Rey83, MR92], or in clarifying the mathematical significance of using diagonal relations as "identities."
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References


REFERENCES


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